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Subject: how to make a flashing light?

Posted by [Goltergaul](#) on Wed, 14 Apr 2004 18:30:16 GMT

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hi i just want to make a flashing light in renegade without the NEW scripts because this is shit for Linux ;(

thanx4help

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Subject: how to make a flashing light?

Posted by [Cpo64](#) on Wed, 14 Apr 2004 19:18:35 GMT

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Um, huh? describe what you want to do in more detail please.

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Subject: how to make a flashing light?

Posted by [Goltergaul](#) on Wed, 14 Apr 2004 19:24:00 GMT

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ok i have an ufo in my map (a damaged one) and i want some lights in the inside of it to flash because thats mor realistic for a damaged ufo. do you now know what i mean?

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Subject: how to make a flashing light?

Posted by [mac](#) on Wed, 14 Apr 2004 19:42:50 GMT

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The Linux Free Dedicated Server supports custom scripts since Version 1.5 of scripts.dll.

So no problem there!

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Subject: how to make a flashing light?

Posted by [Cpo64](#) on Wed, 14 Apr 2004 19:45:49 GMT

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You want to use a Dazzle then, no scripts needed.

There should be atleast one tutorial about them out there somewhere, go read it.

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Subject: how to make a flashing light?

Posted by [Goltergaul](#) on Wed, 14 Apr 2004 19:52:47 GMT

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macThe Linux Free Dedicated Server supports custom scripts since Version 1.5 of scripts.dll.

So no problem there!  
really? oh thats is good just nice!

i'll look for the tut thanx

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