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Subject: Textures...(on the RenAlert web page)  
Posted by [sniper12345](#) on Thu, 08 Apr 2004 14:12:42 GMT  
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<http://dynamic6.gamespy.com/~renalert/forum/index.php?showtopic=374&st=45>

Notice the screenshot in the link above ^, and how it says skins under the "Downloads" section.

Apparently, ACK, or one of the staff members have fixed it...

Unfortunately, ACK isn't very observant. Why? Well, click on the link and you'll see...

And if you go to any page other than the main page, the link still says "Skins" instead of "Textures".

So yea...ACK, a man of contradictions

Other things to check out while at the site include the link named "The Mod" under the "Download" section, and the "Report bugs" page ([here](#)), which calls RenAlert a mod.[/url]

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Subject: Textures...(on the RenAlert web page)  
Posted by [cheesesoda](#) on Thu, 08 Apr 2004 14:59:06 GMT  
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Did you really need to start this thread? You know very well that it is going to lead into some kind of war on these forums.

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Subject: Textures...(on the RenAlert web page)  
Posted by [Infinint](#) on Thu, 08 Apr 2004 15:15:58 GMT  
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Um... So?

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Subject: Textures...(on the RenAlert web page)  
Posted by [sniper12345](#) on Thu, 08 Apr 2004 16:12:39 GMT  
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Boredom..... :oops:

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Subject: Textures...(on the RenAlert web page)  
Posted by [cheesesoda](#) on Thu, 08 Apr 2004 16:21:23 GMT  
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I can identify with you there. To pay off debts to my parents from some legal issue. I have to work for them this week during my spring break (fun!). That's where the boredom sets in. I get here at 8 am and have to stay here until closing at 5 pm. 9 hours of fun! There are some things that can be done to take up time, but for the most part, there is nothing to do and no ringing phones to answer. So I get to sit in front of this computer and do pretty much whatever until more work in QuickBooks is available.

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Subject: Textures...(on the RenAlert web page)  
Posted by [Deactivated](#) on Thu, 08 Apr 2004 16:36:07 GMT  
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Skin skin skin skin. Lovely skin! Wonderful skin! skin ski-i-i-i-i-in skin ski-i-i-i-i-in skin. Lovely skin! Lovely skin! Lovely skin! Lovely skin! Skin skin skin skin!

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Subject: Textures...(on the RenAlert web page)  
Posted by [Aircraftkiller](#) on Thu, 08 Apr 2004 18:39:51 GMT  
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Retard.

Obviously the site is being upgraded from the horrible condition that Panther left it in. It takes time to sort it all out.

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Subject: Textures...(on the RenAlert web page)  
Posted by [sniper12345](#) on Sat, 10 Apr 2004 13:49:40 GMT  
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Skkkkkkkkkkkkkkkkkkkksssssssssss.....

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Subject: Textures...(on the RenAlert web page)  
Posted by [xptek\\_disabled](#) on Sat, 10 Apr 2004 13:51:45 GMT  
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Texture.

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Subject: Re: Textures...(on the RenAlert web page)

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Posted by [Sir Phoenixx](#) on Sat, 10 Apr 2004 15:32:27 GMT

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sniper12345http://dynamic6.gamespy.com/~renalert/forum/index.php?showtopic=374&st=45

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Unfortunately, ACK isn't very observant. Why? Well, click on the link and you'll see...

And if you go to any page other than the main page, the link still says "Skins" instead of "Textures".

So yea...ACK, a man of contradictions

Other things to check out while at the site include the link named "The Mod" under the "Download" section, and the "Report bugs" page (here), which calls RenAlert a mod.[/url]

Do you enjoy making a fool out of yourself? Ack has nothing to do with the website. The people in charge of the website are Dante and Chronojam, and was Panther. You really need to do some thinking before you post bullshit like this.

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Subject: Textures...(on the RenAlert web page)

Posted by [sniper12345](#) on Sun, 11 Apr 2004 07:15:51 GMT

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skins.....

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Subject: Textures...(on the RenAlert web page)

Posted by [Cpo64](#) on Sun, 11 Apr 2004 07:50:23 GMT

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I vote to change it from skins to Pelts...

From now one, I will refer to character/vehicle textures as "Pelts" in honor of our animal friends!  
ha ha ha! take that!

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Subject: Textures...(on the RenAlert web page)

Posted by [Aircraftkiller](#) on Sun, 11 Apr 2004 09:08:46 GMT

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sniper12345skins.....

Retards...

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Subject: Textures...(on the RenAlert web page)  
Posted by [sniper12345](#) on Sun, 11 Apr 2004 09:52:25 GMT  
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skinsssssss.....

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Subject: Textures...(on the RenAlert web page)  
Posted by [cokemaster](#) on Sun, 11 Apr 2004 12:04:07 GMT  
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sniper12345skinsssssss.....

You know once was enough. :rolleyes:

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Subject: Textures...(on the RenAlert web page)  
Posted by [sniper12345](#) on Sun, 11 Apr 2004 16:06:39 GMT  
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Sorry, just felt like pissing people off. :oops:

skiiinnsssss....

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Subject: Textures...(on the RenAlert web page)  
Posted by [xptek\\_disabled](#) on Sun, 11 Apr 2004 16:08:17 GMT  
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So you say sorry and do it again? Missing the logic behind that

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Subject: Textures...(on the RenAlert web page)  
Posted by [Nightma12](#) on Sun, 11 Apr 2004 19:43:46 GMT  
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Aircraftkillersniper12345skins.....

Retards...

skintard

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Subject: Textures...(on the RenAlert web page)  
Posted by [sniper12345](#) on Mon, 12 Apr 2004 04:50:36 GMT

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Teh skinnage begins!

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Subject: Textures...(on the RenAlert web page)  
Posted by [drunkill](#) on Mon, 12 Apr 2004 10:14:40 GMT  
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Oh n0s! th3 bone wars has erupted again

(im calling bone, opposite of skin, well kinda. and well not even related to textures)

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Subject: Textures...(on the RenAlert web page)  
Posted by [sniper12345](#) on Mon, 12 Apr 2004 17:27:43 GMT  
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that's actually a good idea. I'll start referring to skins/textures as hokalamens in the future.

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