
Subject: C&C United! What do you think?
Posted by [E!](#) on Mon, 15 Mar 2004 16:02:21 GMT
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Hi there everywhere lol.

nearly Modify Renegade to every other C&C Game and if we all are ready what you all gonna do every Mod Leader after finishing their Mods and make them start to Work together for one United Modifikation for Renegade. Me and my Team will sure be with you if you want for the Generals Part of this Big Mod. So what do the other Guys think about that idea? Let me know...

Subject: C&C United! What do you think?
Posted by [E!](#) on Tue, 16 Mar 2004 16:03:39 GMT
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Is it too early for the community to talk about this? Or do you all have no opinion? It was just an

Subject: C&C United! What do you think?
Posted by [Genocide](#) on Tue, 16 Mar 2004 16:24:27 GMT
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I dont think there will be any mods after the teams have finished their mods, and also if another C&C title comes along they will move on to that.

Although its a good idea, i dont think the mod teams would work together, and maybe its too late.

Subject: C&C United! What do you think?
Posted by [E!](#) on Wed, 17 Mar 2004 06:19:55 GMT
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too much work because after the mods were finished we got all the settings, the balance, the models so i think most of the work would be done. Of course should the teams have the will to from the modding teams to the whole community.

Subject: C&C United! What do you think?
Posted by [htmlgod](#) on Wed, 17 Mar 2004 10:34:55 GMT
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You can't have ALL the units from all the different games. Besides, if you could, because of the technology levels, some would really suck and others would be a lot better. But there are only 10 slots for infantry for each team, and only 10 slots for vehicles for each team on the purchase terminal screen.

Subject: C&C United! What do you think?

Posted by [xptek_disabled](#) on Wed, 17 Mar 2004 11:15:26 GMT

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You could use the alternate arrows, that would give you quite a few more slots (3+ for each button). But still, the technology levels would apply.

Subject: C&C United! What do you think?

Posted by [E!](#) on Wed, 17 Mar 2004 14:02:32 GMT

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Jfw_Preset_Buy so you can make as much vehicle buyable you want and infantry should work with the triple purchase thing. The technology Levels can be made by destroying the Buyzones for the Vehicles with the Technology Buildings. So you see i thought really about and were ready for the challenge.

Subject: C&C United! What do you think?

Posted by [Deactivated](#) on Wed, 17 Mar 2004 15:24:34 GMT

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Trying to combine mods is like trying to land on the end of an endless pit.

Subject: C&C United! What do you think?

Posted by [E!](#) on Wed, 17 Mar 2004 15:45:42 GMT

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why do you think so? Do you fear the challenge? Have you ever tried to combine Mods? Sorry i

Subject: C&C United! What do you think?

Posted by [Cpo64](#) on Wed, 17 Mar 2004 16:54:41 GMT

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Because we don't get along.

Subject: C&C United! What do you think?
Posted by [Aircraftkiller](#) on Wed, 17 Mar 2004 18:36:30 GMT
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It's pointless. Make your own work and combine it with other facets of your own work. Don't expect others to do it with you.

Subject: C&C United! What do you think?
Posted by [E!](#) on Wed, 17 Mar 2004 19:30:31 GMT
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thx

Subject: C&C United! What do you think?
Posted by [sniper12345](#) on Fri, 19 Mar 2004 07:56:12 GMT
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imagines ACK vs AOD
