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Subject: Level edit problem

Posted by [LucefieD](#) on Fri, 12 Mar 2004 22:47:52 GMT

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i've had this problem ever since i got the ren tools, but I never needed to use it so I didnt ask before :rolleyes: Here is my problem

[http://ramjet.rendata.net/lvledit\\_Problem.jpg](http://ramjet.rendata.net/lvledit_Problem.jpg)

Thats my transition/zone editor since i cant see what im doing I cant config new vehs and elevators does anyone know whats wrong?

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Subject: Level edit problem

Posted by [Cpo64](#) on Fri, 12 Mar 2004 23:11:16 GMT

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Have you recently changed/updated anything to do with your vidio card?

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Subject: Level edit problem

Posted by [LucefieD](#) on Fri, 12 Mar 2004 23:20:07 GMT

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I downloaded a patch for my vid card, but this has been happening since i got it Its never worked....

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Subject: Level edit problem

Posted by [Sanada78](#) on Fri, 12 Mar 2004 23:37:39 GMT

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/me senses that Windows 98 is to blame.

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Subject: Level edit problem

Posted by [LucefieD](#) on Fri, 12 Mar 2004 23:39:26 GMT

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yea I thought about that, but the ren tools were released awhile ago they should have worked with 98

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Subject: Level edit problem

Posted by [Sanada78](#) on Fri, 12 Mar 2004 23:43:55 GMT

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Does it only do it when you go into the transition editor? Can you load a map and view it okay?  
Such as C&C\_Under.lvl.

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Subject: Level edit problem

Posted by [jonwil](#) on Fri, 12 Mar 2004 23:48:56 GMT

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I believe this is a known bug in leveledit that only happens when your display mode is set to 800x600 (and probobly lower)

I have the exact same problem

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Subject: Level edit problem

Posted by [LucefieD](#) on Fri, 12 Mar 2004 23:50:18 GMT

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awww Now i cant finish my elevator for building....

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Subject: Level edit problem

Posted by [xptek\\_disabled](#) on Sat, 13 Mar 2004 01:06:26 GMT

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Just increase your resolution! I cant believe people still use 800X600 :wow:

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Subject: Level edit problem

Posted by [sniper12345](#) on Sat, 13 Mar 2004 03:11:44 GMT

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More RAM?

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