
Subject: Skin

Posted by [Fabian](#) on Thu, 11 Mar 2004 01:11:17 GMT

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I know these forums are used to higher caliber modding, but i made a few skins, and thought i would share them here.

the only glitch ive been able to find is the engineer's leg (look closely at picture), but if you find something else, please tell me.

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Subject: Skin

Posted by [Aircraftkiller](#) on Thu, 11 Mar 2004 01:31:09 GMT

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You mean you modified existing textures (not "skins") and added some camoflaue patterns.

Nice, but it's been done too much. I'd be impressed if you actually made your own replacement 3D meshes with UV unwrap and texture.

Subject: Skin

Posted by [Spice](#) on Thu, 11 Mar 2004 01:36:55 GMT

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Ive always been a fan of your skins alot are good

Subject: Skin

Posted by [Fabian](#) on Thu, 11 Mar 2004 02:01:48 GMT

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ACK, ifYOU want to call them textures, fine. Im sure the millions of gamers and game producers around the world who call them "skins" are absolute idiots. You must be the gaming messiah.

Quote:Nice, but it's been done too much. I'd be impressed if you actually made your own replacement 3D meshes with UV unwrap and texture.

me too! i can uv unwrap and make original textures, but i can't model. if someone gave me an inf model, id be glad to bring it to life.

Subject: Skin

Posted by [Aircraftkiller](#) on Thu, 11 Mar 2004 02:52:26 GMT

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Most industry professionals refer to them as textures or texture maps. That's what they are, after all. Ever use a dictionary to look up the meaning of texture? Sure enough, it has a definition for graphics work.

Try skin? Nope, doesn't cover it. Wonder why? :rolleyes:

Subject: Skin

Posted by [Fabian](#) on Thu, 11 Mar 2004 02:59:37 GMT

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No one is arguing that "texture" is not a correct term.

But if you ask ANY game developer what a skin is, he/she will know what it is. Why do we use the word skin? The same reason why you have sentence fragments in your previous post...the same reason people rarely use proper grammar online...

it's easier, and no one cares.

Subject: Skin

Posted by [Cpo64](#) on Thu, 11 Mar 2004 03:22:27 GMT

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No one cares?

He cares, what does that make him?

no one?

The skins look good, not going to download them, I don't care for running around in a american uniform.

Subject: Skin

Posted by [Fabian](#) on Thu, 11 Mar 2004 03:26:25 GMT

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Cpo64No one cares?

He cares, what does that make him?

no one?

Didn't mean it like that, but now that you mention it...

Only the minigunner has the American flag patched on...the rest are just desert camo. If you want, i can take the flag off.

Subject: Skin

Posted by [IRON FART](#) on Thu, 11 Mar 2004 03:50:49 GMT

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Lets not start the skin - texture war again.

I haven't fully recovered from the last one.

Subject: Skin

Posted by [Cpo64](#) on Thu, 11 Mar 2004 04:45:05 GMT

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I still probaly wouldn't use it

Subject: Skin

Posted by [LucefieD](#) on Sat, 13 Mar 2004 02:05:23 GMT

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Hey your skins and my weapon models go good together look

http://ramjet.rendata.net/US_Soldier.jpg

edit:Strange the bottom got cutoff.... buy you can still see the pic fine

Subject: Skin

Posted by [Genocide](#) on Sat, 13 Mar 2004 04:11:59 GMT

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Nice work seal, glad to finally see a good quality skin set.

Seal how would i contact you? (Aim,MSN,lcq)

Subject: Skin

Posted by [Fabian](#) on Sat, 13 Mar 2004 11:53:27 GMT

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AIM: mjfabeano

MSN: mjfabiano@hotmail.com

Subject: Skin

Posted by [GonerX](#) on Sat, 13 Mar 2004 16:03:35 GMT

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that gives me an idea....

Ill improve female bodies and skins... Probably add more :rolleyes:

I cant right now, but Ill post a topic on "Improved Female Bodies" sometime after Im done skinning on Halo

Subject: Skin

Posted by [LucefieD](#) on Sat, 13 Mar 2004 17:20:09 GMT

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hehehe sounds good
