Subject: AI taking over control Posted by Deactivated on Sat, 06 Mar 2004 16:39:14 GMT View Forum Message <> Reply to Message

For some reason when I play as GDI, it appears my character (GDI_Minigunner_0) is controlled by AI. Is there any way to turn it off?

Subject: AI taking over control Posted by bigwig992 on Sat, 06 Mar 2004 19:16:22 GMT View Forum Message <> Reply to Message

It's weird, that happened to me like a year ago when I was playing with the CTF scripts, it prevented me from releasing my really crappy map. Except it happened on the Nod side. I think it has something to do with the presets, change those at all for the spawner/soldier? Anyway, I don't know how to fix it, but it happened to me.

Subject: AI taking over control Posted by Spike on Sun, 07 Mar 2004 18:09:41 GMT View Forum Message <> Reply to Message

you should check to see what preset you are trying to spawn for the minigunner, then go to that preset and take a look at it and make sure the only scripts on it are -M00_GrantPowerp_Created POW_Pistol_Player M00_GrantPowerp_Created CnC_POW_MineTimed_Player_01 i think if u put any ai type script on it it will make ur person not function properly like u were saying. if you know you didnt edit any of the settings then just make sure you are spawning this preset -CnC_GDI_MiniGunner_0 (unless you already are then go check it)

hope that helps

Subject: AI taking over control Posted by Cpo64 on Mon, 08 Mar 2004 23:10:37 GMT View Forum Message <> Reply to Message

No no no, its because Defalt Hibernation is not enabled.

Your wandering around like an AI bot, because you are an ai bot!

Subject: AI taking over control Posted by Vitaminous on Tue, 09 Mar 2004 03:24:50 GMT View Forum Message <> Reply to Message Cpo64No no no, its because Defalt Hibernation is not enabled.

Your wandering around like an AI bot, because you are an ai bot!

That reminds me, back in the old multiplayer demo days, my sister left the game for two seconds, we were exploring the map, and both were standing in front of each other (and we were in the same room) and then, her character starts moving! It was even shooting at me!

Subject: AI taking over control Posted by Cpo64 on Tue, 09 Mar 2004 04:08:01 GMT View Forum Message <> Reply to Message

Poltergiest? lol

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