
Subject: Gmax or 3dsMax versions of Soldiers
Posted by [Oblivion165](#) on Mon, 23 Feb 2004 09:54:07 GMT
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does anyone have Gmax or 3dsMax versions of Soldiers.

I really need to make a custom one. Any soldier will do.

Subject: Gmax or 3dsMax versions of Soldiers
Posted by [kirby651](#) on Tue, 24 Feb 2004 17:05:46 GMT
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you have the renegade public tools? if so go to

C: program files\renegade public tools\how to\chartors\male(or female) there is the w3d, gmax, textures for havoc

Subject: Gmax or 3dsMax versions of Soldiers
Posted by [Oblivion165](#) on Tue, 24 Feb 2004 17:31:43 GMT
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geeze ive been modeling and mapping for along time and i never even looked, thanks!
