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Subject: .mix idea

Posted by [FynexFox](#) on Sun, 22 Feb 2004 19:31:28 GMT

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ok, i can't make programs so you dont have to. but maybe Jonwil and other peo-ple like dante and all can make a prgram. lsd to mix? you boot up the program, open your lsd and it converts to .mix. just an idea. Hope you all like it!

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Subject: .mix idea

Posted by [Dante](#) on Sun, 22 Feb 2004 20:36:00 GMT

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have a program like this, we call it Level Editor, and the dev build that we recently stumbled on has just that, a way to export natively to .mix file format, not pkg.

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Subject: .mix idea

Posted by [FynexFox](#) on Sun, 22 Feb 2004 20:44:14 GMT

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can u give me the steps on sdoing that?

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Subject: .mix idea

Posted by [IRON FART](#) on Sun, 22 Feb 2004 21:17:35 GMT

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You can't convert .lsd to .mix.

Why?

They are totally different. .mix is much more like a .pkg file.

Learn to save your mod correctly in Level Edit, and It will be saved as a .mix.

Theres a tutorial for doing that on <http://www.renhelp.co.uk>

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