
Subject: gmax coruption(tried fix, not working)
Posted by [FynexFox](#) on Fri, 20 Feb 2004 22:35:39 GMT
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ok, ive decided to give mapping a go, well i got public tools and i told a friend thamy my renx wasnt working,yes, when i unzipped the public tools i had both boxes checked, well he told me that when i download and install the reall discreet gmax, that ittl work, so i downlaoded gmax and go to install it, it searches for installed applicatios, and error appears, syas it cant modify the readme file, so what do i do. the fix didt work. i need help!

Subject: gmax coruption(tried fix, not working)
Posted by [spreegem](#) on Sat, 21 Feb 2004 01:13:17 GMT
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Try uninstalling them, then deleteing the folders that they were in if they are still there. Then re-install G-Max FIRST, then the Renegade Tools SECOND.

From what you wrote it sounds as if you installed the tools, then G-max which I don't think would work, please correct me if I am wrong.

Subject: gmax coruption(tried fix, not working)
Posted by [FynexFox](#) on Sat, 21 Feb 2004 13:16:18 GMT
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I tired that way, but ok, ill give her a go again!

Subject: gmax coruption(tried fix, not working)
Posted by [FynexFox](#) on Sat, 21 Feb 2004 14:32:58 GMT
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ok, tnaks a lot., i didnt do that, my bad. well i made my first map, got a few objects in...3, and a nod and gdi spawn points, the pt woulnt make when i hit make so i screwed em. thanks again man!

Subject: gmax coruption(tried fix, not working)
Posted by [kawolsky](#) on Sun, 22 Feb 2004 10:09:29 GMT
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pts dont show up in level edit, you have to click where you put it to see where it is
