Subject: CTF scripts problem Posted by MrPerson on Mon, 16 Feb 2004 16:36:21 GMT View Forum Message <> Reply to Message

ok, ive made a ctf map and set it up using dante's ctf script, if i try and host it using the dedicated server, it automatically shuts itself down after it finishes loading and keeps looping.

i removed the scripts and the map runs fine but without any flags, has anyone else had this problem or know how to fix it? thanks.

Subject: CTF scripts problem Posted by Dante on Mon, 16 Feb 2004 16:41:51 GMT View Forum Message <> Reply to Message

check to make sure the w3d that you are using, and the flagid are present on the server, sounds to me like you used an invalid flag model, which would make the FDS crash.

Subject: CTF scripts problem Posted by MrPerson on Mon, 16 Feb 2004 17:13:38 GMT View Forum Message <> Reply to Message

ah yeah i checked the map over in xcc mixer and the flag models hadn't exported with the map, thanks

Subject: CTF scripts problem Posted by Dante on Mon, 16 Feb 2004 21:01:49 GMT View Forum Message <> Reply to Message

np

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums