Subject: Lag on WOL
Posted by hareman on Sun, 15 Feb 2004 04:55:18 GMT
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I know my cable connection sux

But I have been having almost legendary lag issues. My reticule wil be red I will shooting and
ZERO damage is done. I mean I will hit a vehicle multiple times. This isn't taking into account
frustrations at sniping. Is anyone else having similar problems.

Before everyone jumps in. My FPS is always good. I have plenty on server with enough frames to
make that a non-isssue. My ping is good and I am not crowding my connection.

I am on Cable and I know when it is acting up. My ping spikes but when I am describing the
aforementioned stuff my ping is steady in the 80 - 120 range.

IS anyone else having these issues?

Subject: Lag on WOL
Posted by exnyte on Sun, 15 Feb 2004 04:58:37 GMT
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I too have had these problems ever since the most recent crash of WOL. Not sure what it is but
as with you, my FPS is steadily 30-40 (as it always is), my pings range from 80-150 on every
server, and my KBPS is also normal. I also do that "sbbo <# here>" that Crimson suggested in
another thread and still have these problems.   It's almost unplayable at times. I did notice the last
time I played though that these were hardly noticable... haven't had time since to play to see if it
was just a one time deal or if it is not an issue for me anymore.

Edit: forgot to mention I'm on cable...

Subject: Lag on WOL
Posted by Jaspah on Sun, 15 Feb 2004 11:46:22 GMT
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I have a steady 50-60 FPS, and a 2MB/300KB connection. It doesn't happen to me.

Subject: Lag on WOL
Posted by exnyte on Sun, 15 Feb 2004 11:48:22 GMT
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I have a 3MB/256KB connection and I warp all the time.

Subject: Lag on WOL
Posted by NHJ BV on Sun, 15 Feb 2004 12:53:09 GMT
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I normally (since I got 512/256 ADSL) don't have much lag, although when I played RenAlert yesterday on Crimson's server (n00bsrv03) my ping was in the 300 range...I wasn't running anything I don't run normally, and never got that much lag on her servers. I'll check later today to see if the lag is still high, but it's probably a single occurence.

Subject: Lag on WOL
Posted by sniper12345 on Sun, 15 Feb 2004 13:00:06 GMT
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My ping is usually 300ish in Crimson's on RenAlert...but I get no lag.

I'm in Hong Kong with cable.

Subject: Lag on WOL
Posted by Vitaminous on Sun, 15 Feb 2004 22:39:08 GMT
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sniper12345My ping is usually 300ish in Crimson's on RenAlert...but I get no lag.

I'm in Hong Kong with cable.

Meh, you live in Warez Wonderland...Doubt that you bought Renegade.

Subject: Lag on WOL
Posted by asdfg195 on Sun, 15 Feb 2004 22:42:16 GMT
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You're lucky if you only get lag. I can rarely play a game without either the server shutting down or losing my connection to WOL.

Subject: Lag on WOL
Posted by tooncy on Sun, 15 Feb 2004 23:15:49 GMT
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Aprimesniper12345My ping is usually 300ish in Crimson's on RenAlert...but I get no lag.

I'm in Hong Kong with cable.

Meh, you live in Warez Wonderland...Doubt that you bought Renegade.

Lots of odd things can pop out of the warez wonderland. Some guy found a Sonic the Hedgehog 2 beta (The 1992 Sega Geneisis game) in Hong Kong.

Subject: Lag on WOL
Posted by Creed3020 on Wed, 18 Feb 2004 02:41:13 GMT
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I am getting a lot of this, particularlly during sniper only matches, my target will be dead still, my cursor red on his head and after the shot is fired nothing happens. It be eally frustrating because after the shot is fired after a clean headshot the target would be asumed dead, thens he not counter fires and I am one now dead...

Subject: Lag on WOL
Posted by hareman on Wed, 18 Feb 2004 03:12:10 GMT
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'Nother example

Last nit eI was shooting a building point blank with a S Tank and doing no damage

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Subject: Lag on WOL
Posted by SuperFlyingEngi on Wed, 18 Feb 2004 03:13:33 GMT
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I get that sometimes were the first 3-5 shots I take at a building will do no damage, and then the building starts to take damage. Weird, but not really annoying enough to cause me to rip my hair out.

Subject: Lag on WOL
Posted by IRON FART on Wed, 18 Feb 2004 03:53:41 GMT
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Quote:
I know my cable connection sux

If you are using your cable connection at peak times, then it is bound to perform worse when there are more people in a server.