Subject: Super Huge Powerful Mod!

Posted by Blazer on Sun, 30 Mar 2003 08:34:33 GMT

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Why does everyone want to make super powerful weapons/powerups/units/characters? :rolleyes:

Does the words "game balance" mean anything to anyone? Everyone wants something like a giant mammoth tank that has 50 rocket launchers and cannons that do 1000 points of damage, or a stealth tank that doesn't decloak when it fires, and fires the obelisk weapon. :rolleyes:

Maybe I should make a mod where each base just has a big button that says "WIN" somehwere, and the first person to spawn and push it wins and gets 29837483423874 points. :sly:

Subject: Super Huge Powerful Mod!

Posted by General Havoc on Sun, 30 Mar 2003 09:10:02 GMT

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I think it's because people like blowing stuff up.

Subject: Super Huge Powerful Mod!

Posted by mike9292 on Sun, 30 Mar 2003 09:33:09 GMT

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General Havocl think it's because people like blowing stuff up. yup

Subject: Super Huge Powerful Mod!

Posted by laeubi on Sun, 30 Mar 2003 09:48:03 GMT

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I must agree with you Blazer, thats why I added some extra units to my RA1 Modifications, that where not controlabel at RA1 but increrases the balance.

Subject: Super Huge Powerful Mod!

Posted by Blazer on Sun, 30 Mar 2003 10:20:22 GMT

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mike9292General Havocl think it's because people like blowing stuff up. yup

I like to blow stuff up too, but I'm not going to download some 50M mod to play online, just to have my base invaded and blown up in 30 seconds by flying p3n1sm0bil3s.

Dage 1 of 2 Compared from Command and Congress Departed Official Regions

Subject: Super Huge Powerful Mod!

Posted by Majiin Vegeta on Sun, 30 Mar 2003 12:30:52 GMT

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Blazermike9292General Havocl think it's because people like blowing stuff up. yup

I like to blow stuff up too, but I'm not going to download some 50M mod to play online, just to have my base invaded and blown up in 30 seconds by flying p3n1sm0bil3s.

Subject: Super Huge Powerful Mod!

Posted by Sir Phoenixx on Sun, 30 Mar 2003 12:39:16 GMT

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Blazermike9292General Havocl think it's because people like blowing stuff up. yup

I like to blow stuff up too, but I'm not going to download some 50M mod to play online, just to have my base invaded and blown up in 30 seconds by flying p3n1sm0bil3s.

\*blows Blazer up with his army of m0bil3p3n1s3s\*

Subject: Super Huge Powerful Mod!

Posted by Blazer on Sun, 30 Mar 2003 12:52:57 GMT

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Or your MPLS (Mobile P3n1s Launcher System).

Subject: Super Huge Powerful Mod!

Posted by Sk8rRIMuk on Sun, 30 Mar 2003 13:34:26 GMT

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General Havocl think it's because people like blowing stuff up.

Ido Ido ...

That is for fun but for a serious battle you need to have a fair team.

-SK8rRIMuk

Subject: Super Huge Powerful Mod!

Posted by bigwig992 on Sun, 30 Mar 2003 21:51:10 GMT

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Yeah, screw all that big mammoth tank crap, a fun war can consist of abunch of chickens. \*gets back to work on his chicken mod\*