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Subject: Red Alert 2 dude

Posted by [TheGunrun](#) on Sun, 08 Feb 2004 00:57:25 GMT

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Who is that guy on the RA2 box? and does he have anything to do with the game?

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Subject: Red Alert 2 dude

Posted by [MrBob](#) on Sun, 08 Feb 2004 01:19:03 GMT

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I don't see him in the game.

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Subject: Red Alert 2 dude

Posted by [IRON FART](#) on Sun, 08 Feb 2004 01:23:52 GMT

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Thats just something that tells you that it is a C&C game. TD through to Renegade has that same box style to it.

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Subject: Red Alert 2 dude

Posted by [England](#) on Sun, 08 Feb 2004 01:36:36 GMT

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I believe its just supposed to represent you, the commander in command and conquer.

Running theme.

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Subject: Red Alert 2 dude

Posted by [sniper12345](#) on Sun, 08 Feb 2004 13:54:46 GMT

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...but stopped with Zero Hour

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Subject: Red Alert 2 dude

Posted by [Jaspah](#) on Sun, 08 Feb 2004 14:04:16 GMT

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Yeah, since when is a damaged aircraft carrier a face? :rolleyes:

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Subject: Red Alert 2 dude  
Posted by [IRON FART](#) on Sun, 08 Feb 2004 20:34:31 GMT  
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On the Generals box cover they have the 3 Generals that you play as. Its very much different from the real C&C, but it is there kinda.

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Subject: Red Alert 2 dude  
Posted by [England](#) on Mon, 09 Feb 2004 00:51:30 GMT  
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j4S[p]Yeah, since when is a damaged aircraft carrier a face? :rolleyes:

Sorry, i dont play shit games.

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Subject: Red Alert 2 dude  
Posted by [Jaspah](#) on Mon, 09 Feb 2004 02:20:33 GMT  
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I just like the gameplay. EA can fuck their storyline.

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Subject: Red Alert 2 dude  
Posted by [sniper12345](#) on Mon, 09 Feb 2004 08:26:27 GMT  
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I think the gameplay is good, but still not deep enough...and there's always the storyline issue. Last but not least, BUGS!

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Subject: Red Alert 2 dude  
Posted by [coolmant](#) on Tue, 10 Feb 2004 05:19:23 GMT  
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RA2 ownz you. I wish RA3 had come out.

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Subject: Red Alert 2 dude  
Posted by [ericlaw02](#) on Thu, 12 Feb 2004 11:47:37 GMT  
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Maybe its Volkov on the box art,who knows?

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Subject: Red Alert 2 dude

Posted by [Jalapeno Jones](#) on Thu, 12 Feb 2004 20:34:05 GMT

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Yo. You guys are my heroes. If you have any laser beams, please send them to:

blah blah

blah blah blah

6372 blah blah

Thank you. Now for the beaver attack.

---

Subject: Red Alert 2 dude

Posted by [msgtpain](#) on Thu, 12 Feb 2004 20:44:51 GMT

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Jalapeno JonesYo. You guys are my heroes. If you have any laser beams, please send them to:

blah blah

blah blah blah

6372 blah blah

Thank you. Now for the beaver attack.

I do have laser beams.. but their attached to freaking sharks heads, so I don't think they'll do you any good.

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Subject: Red Alert 2 dude

Posted by [ericlaw02](#) on Fri, 13 Feb 2004 13:26:11 GMT

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My laser beam is minimized and puted in my 0.1mm box....maybe don't even touch it

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Subject: Red Alert 2 dude

Posted by [Cpo64](#) on Fri, 13 Feb 2004 16:39:04 GMT

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Sure I have a laser, but you can't have it, I need it to use my Renegade CD

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