
Subject: Walk Thru

Posted by [bigwig992](#) on Sun, 30 Mar 2003 05:09:20 GMT

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Most of you know that you can change the model, speed, etc of the Walk Thru models. Now you can even test your infantry weapons, give the model your weapon, and enjoy.

On the bad side, the bullets don't seem to make "impact" on the terrain, it's as if the projectile went right through it...MOST OF THE TIME. There was one instance where, I took my Chain Gun, fired around randomly, and the projectiles FROZE in mid-air, when I walked over to the bullets, it reminded me of the matrix....

Just, letting those of you weapon maker's know that you can see your models, and test your projectiles in commando.

Subject: Walk Thru

Posted by [Predator](#) on Mon, 31 Mar 2003 04:04:28 GMT

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i learned this while screwing around myself thought it was common knowledge by now so i didn't bother posting.
