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Subject: C&C Darkcore TDM possible Revival.  
Posted by [Laser2150](#) on Fri, 06 Feb 2004 17:03:24 GMT  
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A while back i was working on a TDM, It was to offer new features and some faster gameplay.  
One day my computer jacked on me, and i was only able to salvage one of the old map saves.

So is there anyway to get the w3d. to a gmax format?

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Subject: C&C Darkcore TDM possible Revival.  
Posted by [kawolsky](#) on Fri, 06 Feb 2004 17:14:17 GMT  
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<http://renhelp.laeubi-soft.de/index.php?dl=0>

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