Subject: c & c renegade   voice commands and chat
Posted by jestersht on Sun, 30 Mar 2003 00:40:19 GMT
View Forum Message <> Reply to Message

do you think westwood should make it so we can talk to our team thru a mic
instead of all the typing that wastes so much time?

Subject: c & c renegade   voice commands and chat
Posted by Dosmac640 on Sun, 30 Mar 2003 00:43:57 GMT
View Forum Message <> Reply to Message

There is such a program already.. I think the link is www.teamspeak.com

Subject: c & c renegade   voice commands and chat
Posted by jestersht on Sun, 30 Mar 2003 00:46:09 GMT
View Forum Message <> Reply to Message

ya but thats not for renegade

Subject: c & c renegade   voice commands and chat
Posted by Try_lee on Sun, 30 Mar 2003 01:10:33 GMT
View Forum Message <> Reply to Message

Soon it will be possible to use it very easily for Renegade with it putting people into different
channels depending on their team. Just ask Blazer!

Subject: c & c renegade   voice commands and chat
Posted by Dosmac640 on Sun, 30 Mar 2003 01:46:26 GMT
View Forum Message <> Reply to Message

Oops, i dont think teamspeak.com was it, sorry. :oops:

Subject: c & c renegade   voice commands and chat
Posted by jestersht on Sun, 30 Mar 2003 02:23:10 GMT
View Forum Message <> Reply to Message

np

Subject: c & c renegade   voice commands and chat
Posted by Blazer on Sun, 30 Mar 2003 05:01:21 GMT
View Forum Message <> Reply to Message

Its http://teamspeak.org

And yes, I am working on software that will allow servers to automatically sort the players into private GDI and Nod voicechat rooms.

Subject: c & c renegade   voice commands and chat
Posted by Dosmac640 on Sun, 30 Mar 2003 05:13:53 GMT
View Forum Message <> Reply to Message

I knew that... :oops:

Subject: c & c renegade   voice commands and chat
Posted by jestersht on Sun, 30 Mar 2003 16:39:51 GMT
View Forum Message <> Reply to Message

link dont work

Subject: c & c renegade   voice commands and chat
Posted by Aurora on Sun, 30 Mar 2003 17:00:47 GMT
View Forum Message <> Reply to Message

I use that all the time.

The other day me, ACK, and Msgtpain where all SBHs on complex... with teamspeak, GDI fell in 10 minutes. :twisted:

Subject: c & c renegade   voice commands and chat
Posted by Dosmac640 on Sun, 30 Mar 2003 17:04:18 GMT
View Forum Message <> Reply to Message

I have teamspeak2 installed i just need a good mic. to use it with,hehe

Subject: c & c renegade   voice commands and chat
Posted by jestersht on Sun, 30 Mar 2003 18:12:17 GMT
View Forum Message <> Reply to Message

dont your teammates need it to though?

and how do you connect or use it

Subject: c & c renegade   voice commands and chat
Posted by Blazer on Sun, 30 Mar 2003 19:07:54 GMT
View Forum Message <> Reply to Message

jestershtlink dont work

Link fixed.

Subject: c & c renegade   voice commands and chat
Posted by Blazer on Sun, 30 Mar 2003 19:08:54 GMT
View Forum Message <> Reply to Message

jestershtdont your teammates need it to though?

and how do you connect or use it

Yes. Its a small program, easy to connect and use. They have a forum on their website where you can ask questions if you have trouble with it.

Subject: c & c renegade   voice commands and chat
Posted by jestersht on Sun, 30 Mar 2003 20:43:41 GMT
View Forum Message <> Reply to Message

blazer roughly how far are you on getting that software to work with renegade { when should we expect its release }

Subject: c & c renegade   voice commands and chat
Posted by faze on Mon, 31 Mar 2003 22:24:33 GMT
View Forum Message <> Reply to Message

I think he's just wating on the TS developers to update their software. Should be pretty simple once the features are in TS. Patch by the end of the week. Maybe in that?

Subject: c & c renegade   voice commands and chat
Posted by jestersht on Tue, 01 Apr 2003 01:01:04 GMT
View Forum Message <> Reply to Message

that would be awsome

Subject: c & c renegade   voice commands and chat
Posted by Blazer on Tue, 01 Apr 2003 02:11:57 GMT
View Forum Message <> Reply to Message

Pretty much like faze said. I have everything else coded and just awaiting the needed server-side command support. I will make a post when I have some more news.