Subject: Working on a Web based FDS config manager... Posted by Alkaline on Sat, 31 Jan 2004 22:38:03 GMT View Forum Message <> Reply to Message

I'm working on a web based config manager.

It will allow people to edit the server.ini and svrcfg on the web, as well as give them the option to restart their fds server. Its not like FDSweb by djlaptop, because it only changes the ini settings.

can anyone help me out on the settings that can be changed on a server without having to restart it?

I know these work: -Map time limit -Credits on map relaod -spawn weapons -server title -welcome message

if you change these settings while the server is running, begining from the next map the new settings will take effect. What other settings can take effect without having to restart the server?

Subject: Working on a Web based FDS config manager... Posted by England on Sat, 31 Jan 2004 22:41:22 GMT View Forum Message <> Reply to Message

I know you cant change the server title without relogging into WOL, which means a restart of the FDS.

I \*think\*

Subject: Working on a Web based FDS config manager... Posted by Alkaline on Sat, 31 Jan 2004 22:42:44 GMT View Forum Message <> Reply to Message

hrm, well I have changed it on gsa before...pretty sure wol is the same way... Has anyone tried to change the title of wol before? I know it works on gsa...

Subject: Working on a Web based FDS config manager... Posted by SS217 on Sun, 01 Feb 2004 00:24:09 GMT View Forum Message <> Reply to Message

A) Needs a restart

B) Sounds like a FDSWeb rip-off much like JG is a rip-off to DS :rolleyes:

Make something useful :rolleyes:

Subject: Working on a Web based FDS config manager... Posted by Aircraftkiller on Sun, 01 Feb 2004 00:33:48 GMT View Forum Message <> Reply to Message

And much like DS is a ripoff of BR.

Subject: Working on a Web based FDS config manager... Posted by SS217 on Sun, 01 Feb 2004 00:39:42 GMT View Forum Message <> Reply to Message

BR did not have support for IRC.

Subject: Working on a Web based FDS config manager... Posted by ccfan4326 on Sun, 01 Feb 2004 00:43:53 GMT View Forum Message <> Reply to Message

AircraftkillerAnd much like DS is a ripoff of BR.

1.) DS came before BR.Net, If you're talking about the original BR I don't see how you can even compare them.

2.) They're nothing alike.

Subject: Working on a Web based FDS config manager... Posted by Scrumfy on Sun, 01 Feb 2004 00:47:14 GMT View Forum Message <> Reply to Message

AircraftkillerAnd much like DS is a ripoff of BR. Come now, did you run out of insults already? That attempt was not only pathetic, but a lie. DS came before BR.net, get your "facts" straight.

Subject: Working on a Web based FDS config manager... Posted by snipesimo on Sun, 01 Feb 2004 00:48:17 GMT View Forum Message <> Reply to Message

I was unaware of such a fact, unless they started it and never told anyone.

Subject: Working on a Web based FDS config manager... Posted by Aircraftkiller on Sun, 01 Feb 2004 01:52:34 GMT View Forum Message <> Reply to Message

Notice I said BR, not BR.net.

BR was in the planning stages way beyond anything you people came up with. Without Blazer's BR idea and Steve Tall to program the log output for the FDS, there wouldn't be any regulation software for a FDS.

DS is simply a copy of BR in \*essence,\* not all the functionality. Without BR, DS wouldn't exist - no log output means no DS.

Argue it all you want, I was there and watched it all happen in the patches from 1.035 to 1.037.

Subject: Working on a Web based FDS config manager... Posted by snipesimo on Sun, 01 Feb 2004 03:36:38 GMT View Forum Message <> Reply to Message

I agree, I remember 1.037 being the birth of BR.

Subject: Working on a Web based FDS config manager... Posted by Alkaline on Sun, 01 Feb 2004 05:27:59 GMT View Forum Message <> Reply to Message

SS217A) Needs a restart

B) Sounds like a FDSWeb rip-off much like JG is a rip-off to DS :rolleyes:

A) looks like you can't read. FDSweb doesn't allow editing of ini files :rolleyes: I already said this is not like FDSweb, it only edits server config files :rolleyes:

B) come with something more original then your copy of DS :rolleyes:

Subject: Working on a Web based FDS config manager... Posted by Alkaline on Sun, 01 Feb 2004 05:29:27 GMT View Forum Message <> Reply to Message

snipesimoMake something useful :rolleyes:

Make something at all, what have you made? Besides useless br.net fixes that don't work.

Subject: Working on a Web based FDS config manager...

Ermmm... ok... I don't see any conceivable implementation of this that makes any sense to be worth the time.

Subject: Working on a Web based FDS config manager... Posted by Whitedragon on Sun, 01 Feb 2004 09:24:56 GMT View Forum Message <> Reply to Message

lets try a post that isnt a flame for once, shall we?

i dont think there would be many servers that would find this of much use. though i guess it would be usefull to clan servers where you wanted your clan mates to be able to config the server without giving them remote desktop access.

Subject: Working on a Web based FDS config manager... Posted by Dante on Sun, 01 Feb 2004 09:30:42 GMT View Forum Message <> Reply to Message

ccfan4326AircraftkillerAnd much like DS is a ripoff of BR.

1.) DS came before BR.Net, If you're talking about the original BR I don't see how you can even compare them.

2.) They're nothing alike.

honestly, who gives a fuck, as long as you have a good way to admin your server, its all worth while...

no point in argueing semantics... they all have one common goal, to admin your server remotely with more support then renrem.exe.

Subject: Working on a Web based FDS config manager... Posted by Whitedragon on Sun, 01 Feb 2004 09:36:27 GMT View Forum Message <> Reply to Message

Danteccfan4326AircraftkillerAnd much like DS is a ripoff of BR.

1.) DS came before BR.Net, If you're talking about the original BR I don't see how you can even compare them.

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while ...

no point in argueing semantics... they all have one common goal, to admin your server remotely with more support then renrem.exe.

Subject: Re: Working on a Web based FDS config manager... Posted by gibberish on Sun, 01 Feb 2004 09:39:33 GMT View Forum Message <> Reply to Message

Alkalinecan anyone help me out on the settings that can be changed on a server without having to restart it?

Pretty much all of them.

Friendly fire. Building repair. Beacons. Credits.

You can even mess with the map order although its a bit unpredicatable.

Gib

Subject: Working on a Web based FDS config manager... Posted by Ferhago on Sun, 01 Feb 2004 14:07:31 GMT View Forum Message <> Reply to Message

Why not use a better example? One thats not likely to start fights. Like lays stax being a rip off of pringles

Subject: Working on a Web based FDS config manager... Posted by snipesimo on Sun, 01 Feb 2004 14:09:40 GMT View Forum Message <> Reply to Message

Its a useless program that no one will use. It makes no sense and has no concievable use. Plus the theory itself is inconvenient.

Also, I have made a working fix for the BR .Net problem as well as countless mIRC script add-ons.

Subject: Working on a Web based FDS config manager... Posted by Alkaline on Sun, 01 Feb 2004 15:47:27 GMT View Forum Message <> Reply to Message

snipesimolts a useless program that no one will use. It makes no sense and has no concievable use. Plus the theory itself is inconvenient.

Also, I have made a working fix for the BR .Net problem as well as countless mIRC script add-ons.

Your mirc scripts are useless and stupid and no one uses them but you.

Subject: Working on a Web based FDS config manager... Posted by snipesimo on Sun, 01 Feb 2004 17:10:46 GMT View Forum Message <> Reply to Message

To be blunt, I don't even use them anymore. I gave up on server admin scripts and moved on to server moderator scripts because I no longer host a server. I basically handed my work to Rich and he is going to continue it.

I will say that if you make this worthless app, you will use it and you alone. It servers no purpose considering most of what your asking can be done with BR .Net's commands.xml and the remeaining can be done in an mIRC script.

Oh yeah, its frowned upon to quote a post right above your reply :rolleyes:

Subject: Working on a Web based FDS config manager... Posted by SS217 on Sun, 01 Feb 2004 17:14:16 GMT View Forum Message <> Reply to Message

I've seen what Rich has done to it, it's like all pink text and crap, scary shit.

Subject: Working on a Web based FDS config manager... Posted by Alkaline on Sun, 01 Feb 2004 17:42:36 GMT View Forum Message <> Reply to Message

THings you can do in FDS Config manager:

-Create custom rotations, have it set up so that you can have a differnt rotation any day of the week, it will automate "Mod Map Monday", "Friendly Fire Friday" based on the day you want. -3 levels of configuration access: Select which users can change basic options (time, credits e.t..c), advanced options. You can give clan members access to only the configuration files if you don't want them to remotley access your computer.

-4 Brenbot support, change settings in BrenBot such as autoanounce messages, admins, remove/add people from the SQLITE database and change their ratings e.t.c.

I don't see any other web based application out there that allows you to do this, if you don't want to use it then don't. This will be more usefull then any crap your have release snipesmo. :rolleyes:

Subject: Working on a Web based FDS config manager... Posted by Alkaline on Sun, 01 Feb 2004 17:46:11 GMT View Forum Message <> Reply to Message

CrimsonErmmm... ok... I don't see any conceivable implementation of this that makes any sense to be worth the time.

I feel the same way about http://www.n00bstories.com but you went ahead and made a site to make fun of players. Anyway, if no one wants the app fine, I'll use it because I have a need for it.

As for why I posted this humble topic, all I wanted to know was what commands required a restart and what didn't

Thank you England and Gibberish for your input, as for the rest, You post for no reason and need to get a life and get off my case. :rolleyes:

Subject: Working on a Web based FDS config manager... Posted by snipesimo on Sun, 01 Feb 2004 21:10:17 GMT View Forum Message <> Reply to Message

I made a fix to stop a mainstream application from crashing, you call that not useful? Then your just a fucking dipshit, you are making a program to do something that doesn't need made. I mean seriously, use logic. How many people WANT to change minute settings on a Ren server from internet explorer?

Also, to insult n00bstories is NOT a good idea. How dumb are you? Last I checked n00bstories.com had thousands of members, your app will have one user, yourself.

Subject: Working on a Web based FDS config manager... Posted by Alkaline on Sun, 01 Feb 2004 21:38:42 GMT View Forum Message <> Reply to Message

Your fix does not work and no one uses it because it is confusing, retarded and most importantly does not work. People rather use windows built in task secduler than your pos fix :rolleyes: Name 1 place that is using your fix besides your 1 player snipesmo n00b server. No onne uses your crappy script.

As for n00bstories comment, the site is designed to make fun of players and is probably scarying away more people from renegade, esp new players. I see no use for such a approach but that doens't mean I'm insulting the site moron.

Subject: Working on a Web based FDS config manager... Posted by Alkaline on Sun, 01 Feb 2004 21:41:47 GMT View Forum Message <> Reply to Message

snipesimomany people WANT to change minute settings on a Ren server from internet explorer?

The ones that don't have root access to the server, only other way to change setting is that if you log into the server mannualy. If you want to give other people access to just the fiel and not your whole computer this app is very usefull. But ofcourse you didn't think of that, no you rather make fake retarded fixes in mirc.

Subject: Working on a Web based FDS config manager... Posted by mac on Sun, 01 Feb 2004 21:42:54 GMT View Forum Message <> Reply to Message

Stop it. Take it to PM, if you want to flame each other.

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