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Subject: How many votes needed to kick a person??  
Posted by [Alkaline](#) on Sat, 24 Jan 2004 02:58:38 GMT  
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We were playing when there were 13 players on the server... some dude was suspected of cheating and a vote to kick him started.. anyway here are the logs:

Host: [BR] Vote initiated by TDH}MvP\_AFP[LotD]LC to KICK seph\_snipez for: bighead  
Host: [BR] To vote type !vote yes or !vote no ... You have 60 seconds to vote, DUPLICATE VOTES ARE DISCARDED.  
TDH}MvP\_AFP[LotD]LC: !vote yes  
tonsofbunSide-o-beef: !vote yes  
Alkaline=[UN]=: !vote yes  
[MK]Silent\_Killer1: !vote yes  
TDH}MvP\_AFP[LotD]LC: vote yes people  
suckmebawlz: !vote yes  
TDH}MvP\_AFP[LotD]LC: seph vote yes!  
[ERA]Alpha[A]: casato..  
[Team] [MK]Silent\_Killer1: hottie and patch in hand  
~Silent\_Bob~[spr]HQ: !VOTE YES  
~Silent\_Bob~[spr]HQ: !vote yes  
[ERA]Casato[A]: brb soon all  
[ERA]Alpha[A]: fine  
TDH}MvP\_AFP[LotD]LC: haha seeya seph  
Player RagingYuri left the game  
[ERA]Casato[A]: !vote yes  
[ERA]Alpha[A]: !vote yes  
~Silent\_Bob~[spr]HQ: no poll  
TDH}MvP\_AFP[LotD]LC: Ya  
Host: [BR] Voting period over.  
Host: [BR] GDI YES: 5 NO: 0 Nod YES: 4 NO: 0  
Host: [BR] The vote did not pass.  
TDH}MvP\_AFP[LotD]LC: wtf]  
[ERA]Alpha[A]: o i just voting lol  
TDH}MvP\_AFP[LotD]LC: Voting SUCKS  
[ERA]Alpha[A]: vote for what?  
[MK]Silent\_Killer1: one needs to vote no  
[ERA]Alpha[A]: what were we voting for  
TDH}MvP\_AFP[LotD]LC: k

9 votes were yes and 0 were no... why did the vote fail? What are the requirements for a vote kick to pass?

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Subject: How many votes needed to kick a person??

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Posted by [zunnie](#) on Sat, 24 Jan 2004 10:45:17 GMT

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Its not very effective anyway :S If the guy leaves before the voting finishes and then rejoins he can still play. Even if the vote DID pass, if he just leaves before it ends and rejoins the bot wont kick him.

[zunnie]

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Subject: How many votes needed to kick a person??

Posted by [Alkaline](#) on Sat, 24 Jan 2004 17:42:42 GMT

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Well in this case, the guy was still in the game... the voting thign did not kick him... However, a little while ago a somone started a vote kic, and there were 28 players in the game, there were only 2 votes, 1 from NOD and 1 From gdi, they guy was kicked...wtf?

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Subject: How many votes needed to kick a person??

Posted by [\[HLOW\]Tomten](#) on Sat, 24 Jan 2004 18:15:11 GMT

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I heard it should be 50% from eath team but I once voted out a guy and not even 1 player voted and the result were 0 yes and 0 no and the guy got kicked from a 20ppl game

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Subject: How many votes needed to kick a person??

Posted by [zunnie](#) on Sat, 24 Jan 2004 20:37:15 GMT

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This voting its pretty much useless, the people that are being voted for will just leave before the vote takes effect and rejoin without being kicked. The bot should 'remember' he got voted out and kick him when he rejoins after the vote-sequence finished.

Yesterday on a european server (XTheUnitX 40 player) we kept voting for a guy called pczbsd who was a cheater and he kept leaving the server just before the vote finished. It said the vote passed and that the player was gonna be kicked but he left already and therefor he was NOT kicked at all. Instead, he came back in about 30 seconds from where the story started from the beginning again - we voted, he left, he rejoin -- we voted, he left.. etc.. pretty annoying

FU\*\*ING CHEATERS I FU\*\*ING HATE THEM, I WANT RENGUARD :(

[/EDIT]

[zunnie]

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Subject: How many votes needed to kick a person??  
Posted by [egg098](#) on Sat, 24 Jan 2004 23:44:34 GMT  
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I'm not entirely sure how it's done, but I know it uses different forumae, depending if the kickee is an enemy player or not. Personally, I think that a simple majority vote would be good, but also a formulated one for larger servers.

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Subject: How many votes needed to kick a person??  
Posted by [egg098](#) on Sat, 24 Jan 2004 23:50:23 GMT  
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Yeah I never vote if there's a mod ingame, and I tell people to do the same if there's a mod in my server. Voting can be useful when there's no mod though!

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Subject: How many votes needed to kick a person??  
Posted by [zunnie](#) on Sun, 25 Jan 2004 00:10:34 GMT  
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Voting is not usefull at all lol.. the guy will just leave be4 vote takes effect and rejoin 20 seconds later.

[zunnie]

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Subject: How many votes needed to kick a person??  
Posted by [Alkaline](#) on Tue, 27 Jan 2004 07:18:26 GMT  
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thats a good point zunnie, luckily I haven't seen anyone doing this...usually they just stay... ofcourse in gspy you can just change your name and join back.

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Subject: How many votes needed to kick a person??  
Posted by [zunnie](#) on Tue, 27 Jan 2004 13:44:02 GMT  
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Alkalinethats a good point zunnie, luckily I haven't seen anyone doing this...usually they just stay... ofcourse in gspy you can just change your name and join back.

People with a brain are already doing this @ some european servers and its f\*\*ing gay.

[zunnie]

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Subject: How many votes needed to kick a person??  
Posted by [gibberish](#) on Tue, 27 Jan 2004 14:40:00 GMT  
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When I am moderating and I am not certain someone is cheating I quite often kick off a vote, because if others are also pretty sure that there is a cheat they will probably vote.

The hack where you leave before the vote complete only works on some regulators. The regulator I use continues the vote after they player leaves and if the vote passes the regulator stops them coming back.

I get a few questions why the vote is still running though

Gib

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Subject: How many votes needed to kick a person??  
Posted by [Alkaline](#) on Wed, 28 Jan 2004 03:24:34 GMT  
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Well we are talking about public regulators like brenbot and br.net.  
Dragon Server and JG (total ripp off of DS really) don't count. Which regulator are you using b.t.w.?

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