
Subject: Exporting to .x in gmax
Posted by [Bombario](#) on Thu, 22 Jan 2004 04:48:50 GMT
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I heard about a plugin that will let you export to a .x file. Anybody know where to find it?

Subject: Exporting to .x in gmax
Posted by [Deafwasp](#) on Thu, 22 Jan 2004 04:54:58 GMT
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.mix ?

Subject: Exporting to .x in gmax
Posted by [Infinint](#) on Thu, 22 Jan 2004 14:43:56 GMT
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i think he means .x as in direct X format

Subject: Exporting to .x in gmax
Posted by [Bombario](#) on Thu, 22 Jan 2004 22:30:03 GMT
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correct

Subject: Exporting to .x in gmax
Posted by [IRON FART](#) on Thu, 22 Jan 2004 23:32:04 GMT
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Export what to a .x file?

Subject: Exporting to .x in gmax
Posted by [OrcaPilot26](#) on Thu, 22 Jan 2004 23:55:39 GMT
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the gmax model, and no it's not possible, to export it from gmax you'd need to export it to w3d and import it into 3dsmax. Then you re-export it as .x

Subject: Exporting to .x in gmax

Posted by [IRON FART](#) on Fri, 23 Jan 2004 00:32:04 GMT

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And whats wrong with doing that? You can do that so how is it not possible?

And 3dsMax can read .gmax files anyway. Just import a .gmax file from within 3dsmax. so
.gmax>.max>.x

Subject: Exporting to .x in gmax

Posted by [Infinint](#) on Fri, 23 Jan 2004 03:38:01 GMT

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Oh I just realized I got the exporter on my comp, just I dont have a link... IM me on my msn and i can send it to you. Although what their saying 3DS MAX has one built in, I downloaded it any way...

Subject: Exporting to .x in gmax

Posted by [IRON FART](#) on Fri, 23 Jan 2004 03:43:50 GMT

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<http://renhelp.laeubi-soft.de/index.php?dl=0>

First download on that page.

Thats the .w3d>.max converter

There is one for .w3d>.gmax

And 3dsmax can import .gmax files.

The only one I wanna get my hands on though is .max>.w3d
