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Subject: WOLSpy Fix, so that it updates gsa... a Pain but works.

Posted by [Alkaline](#) on Sun, 18 Jan 2004 16:19:43 GMT

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Once wolspy locks up, shutdown the wolspy server, then go to the install dir and open up the wolspy.ini find the line:

AdminLocalPort=XXXX where XXXX is the port number, change to any random 4 digit port, save the file. wait 2 mins, and start wolspy up again, it will start updated gamespy once again.

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Subject: WOLSpy Fix, so that it updates gsa... a Pain but works.

Posted by [snipesimo](#) on Wed, 21 Jan 2004 13:03:43 GMT

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Make it an mIRC script and put it on a timer :rolleyes:

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Subject: WOLSpy Fix, so that it updates gsa... a Pain but works.

Posted by [Alkaline](#) on Wed, 21 Jan 2004 15:48:58 GMT

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why would you want to do that when its easier to make an executeable in windows and just run that instead?

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Subject: WOLSpy Fix, so that it updates gsa... a Pain but works.

Posted by [snipesimo](#) on Wed, 21 Jan 2004 20:04:56 GMT

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Because you didn't release it and some don't have the knowledge to do that

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Subject: WOLSpy Fix, so that it updates gsa... a Pain but works.

Posted by [Alkaline](#) on Thu, 22 Jan 2004 05:39:35 GMT

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well I didn't release it because...it doesn't work 100%... wolspy now doesn't work 40%... it used to not work 60% of the time... :rolleyes:

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