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Subject: Recording ingame footage

Posted by --oo00o00oo-- on Sat, 10 Jan 2004 08:14:40 GMT

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i have used both fraps and snagit but the make my fps drop like a rock. any know of a good recording program that doesnt make your fps crap when recording?

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Subject: Recording ingame footage

Posted by [Aircraftkiller](#) on Sat, 10 Jan 2004 08:57:33 GMT

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Anything that records live will do that to you, unless it's S-Video or something coming out of your video card itself, which you would feed into a VCR to play back into your computer... Then generate that into an AVI file.

I'd take the FPS drop over the hassle of S-Video and whatnot. Especially since my FPS drops to whatever I specified it to be. I can deal with 30 FPS.

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Subject: Re: Recording ingame footage

Posted by [longbow](#) on Sat, 10 Jan 2004 12:19:35 GMT

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--oo00o00oo--i have used both fraps and snagit but the make my fps drop like a rock. any know of a good recording program that doesnt make your fps crap when recording?

Pfft, same with me, my fps goes down to like 4.

But I have a crappy P3 700mhz, Geforce 2

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Subject: Recording ingame footage

Posted by [Majiin Vegeta](#) on Sat, 10 Jan 2004 13:48:20 GMT

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i record at 25 fps.. less file size

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Subject: Recording ingame footage

Posted by [boma57](#) on Sat, 10 Jan 2004 16:11:31 GMT

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I use S-Video output to my TV, which I can subsequently record from with a digital camcorder, then upload to the PC.

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The hardware costs a pretty penny, but it's not like that's its only use.

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Subject: Recording ingame footage

Posted by [General Havoc](#) on Sat, 10 Jan 2004 20:18:19 GMT

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You need a VIVO enabled graphics card really, it's the easiest way to do it and by far the cheapest hardware if your buy a new graphics card. You basically output using a cloned output from your computer to a recording device such as a video recorder or another computer supporting video in.

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Subject: Recording ingame footage

Posted by [--oo00o00oo--](#) on Sun, 11 Jan 2004 13:07:57 GMT

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Aircraftkiller!d take the FPS drop over the hassle of S-Video and whatnot. Especially since my FPS drops to whatever I specified it to be. I can deal with 30 FPS.

what are u using to record where u can specify what u want it to be? i could certain deal with 30 fps. but when i say my fps drops like a rock, it drops to like 3-7. or are u talking about specifying the fps rate in which the program records at?

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