
Subject: TWA has added mod maps for those who plays in our server.
Posted by [c4girl14](#) on Wed, 07 Jan 2004 06:16:06 GMT

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Maps in the rotation:

C&C_City_flying
C&C_Islands
C&C_walls_flying
C&C_Field
C&C_Complex
C&C_under
C&C_Mesa
C&C_Canyon
C&C_Hourglass
C&C_BunkersTS
C&C_Conquest_Winter
C&C_SeaSideSunset

Server Rotation as following order: C&C_City_Flying.mix, C&C_Islands.mix, C&C_Mesa.mix, C&C_SeasideSunset.mix, C&C_Complex.mix, C&C_BunkersTS.mix, C&C_Hourglass.mix, C&C_Canyon.mix, C&C_Volcano.mix, C&C_Walls_Flying.mix, C&C_Under.mix, C&C_Conquest_Winter.mix, C&C_Field.mix

Subject: TWA has added mod maps for those who plays in our server.
Posted by [Aircraftkiller](#) on Wed, 07 Jan 2004 08:10:05 GMT

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Anything but Conquest Winter for the love of God...

Subject: TWA has added mod maps for those who plays in our server.
Posted by [Majiin Vegeta](#) on Wed, 07 Jan 2004 09:12:10 GMT

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AircraftkillerAnything but Conquest Winter for the love of God...

^ agree

the map is to big.. its a good design.. but just to big..

ive enever seen the map won by base destruction.. its always points.. its boring.. just get a sniper and whore the idiots who buy tanks

Subject: TwA has added mod maps for those who plays in our server.
Posted by [Twizdid](#) on Wed, 07 Jan 2004 09:26:24 GMT
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AircraftkillerAnything but Conquest Winter for the love of God...

Yes, please dont add anything ack didnt make, for the love of god!!!!111oneoneone

Subject: TwA has added mod maps for those who plays in our server.
Posted by [Aircraftkiller](#) on Wed, 07 Jan 2004 10:17:13 GMT
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Don't even bother to read the reasons I've previously stated on the subject. Just jump to conclusions in a knee-jerk reaction, that solves all the world's problems!!!!11oneone

Idiot.

Subject: TwA has added mod maps for those who plays in our server.
Posted by [flyingfox](#) on Wed, 07 Jan 2004 13:14:52 GMT
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Bunkers original (dark night setting) was better and conquest winter is a campfest.

Subject: TwA has added mod maps for those who plays in our server.
Posted by [Majin Vegeta](#) on Wed, 07 Jan 2004 16:54:17 GMT
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AircraftkillerDon't even bother to read the reasons I've previously stated on the subject. Just jump to conclusions in a knee-jerk reaction, that solves all the world's problems!!!!11oneone

Idiot.

^ agreed

Idiot.

Subject: TwA has added mod maps for those who plays in our server.
Posted by [renegay3](#) on Sun, 11 Jan 2004 05:10:13 GMT
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I won on conquest winter once by ped ion, but i still don't recommend it

Subject: TWA has added mod maps for those who plays in our server.
Posted by [Homey](#) on Sun, 11 Jan 2004 06:11:51 GMT
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It should be a non defense map and stanks shouldn't give off as many pts.

Subject: TWA has added mod maps for those who plays in our server.
Posted by [c4girl14](#) on Fri, 16 Jan 2004 11:53:56 GMT
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sorry, just didnt want too start another topic so I just updated this old topic...

Subject: TWA has added mod maps for those who plays in our server.
Posted by [Alkaline](#) on Fri, 16 Jan 2004 16:39:00 GMT
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conquest is great, nod stank rushed own that map.
