Subject: No intro to Ren Posted by dufis791 on Wed, 07 Jan 2004 01:46:53 GMT View Forum Message <> Reply to Message

-go to your Renegade Data folder

-make a folder called "Movies"

-open Notepad

-DO NOT TYPE IN ANYTHING!!!

-File->Save As

-go to the folder you just created

-save the file as "EA\_WW.BIK" - this is the name of the Westwood logo movie

-save the (BLANK!) file once more as "R\_Intro.BIK" - this is the name of the Renegade intro movie -you will no longer see the intro movie when starting Renegade, or be prompted for the Data CD (when starting Renegade

-to no longer be prompted for the Data CD before/after missions, copy the .BIK files off the Data CD (exept: "EA\_WW.BIK" and "R\_Intro.BIK") to the Movies folder.

Subject: No intro to Ren Posted by flyingfox on Wed, 07 Jan 2004 02:25:49 GMT View Forum Message <> Reply to Message

You can do the intro thing by editing your registry in HKEY\_LOCAL\_MACHINE > software > westwood > renegade > options and change the value of SkipAllIntroMovies to 1.

Subject: No intro to Ren Posted by dufis791 on Wed, 07 Jan 2004 02:50:48 GMT View Forum Message <> Reply to Message

cool... both work, but most ppl dont know how to find/use Regedit..... lol

but this also tells how to do in-game movies..

NOTE: u can skip in-game movies the same way u do the intros, adding blank .BIK files to the "Movies" folder (have no clue y u would....)

Subject: No intro to Ren Posted by Yano on Wed, 07 Jan 2004 02:57:55 GMT View Forum Message <> Reply to Message

nice! Thanks for sharing!

## Subject: No intro to Ren Posted by General Havoc on Wed, 07 Jan 2004 11:09:33 GMT View Forum Message <> Reply to Message

Yeah I used the regedit method. Also I disabled all the others like confirming when you exit, these are all handy for modders testing out things as you need a fast loading version.

Subject: No intro to Ren Posted by flyingfox on Wed, 07 Jan 2004 13:23:08 GMT View Forum Message <> Reply to Message

haha, without having to confirm your quit from a game you can leave before your about to be killed and rejoin.

Subject: No intro to Ren Posted by Dante on Wed, 07 Jan 2004 18:25:03 GMT View Forum Message <> Reply to Message

dufis791cool... both work, but most ppl dont know how to find/use Regedit..... lol

but this also tells how to do in-game movies..

so you are telling me that i can make a new in-game movie by opening Notepad, then saving its empty file as a .bik!!!!11!!11

OMG WTF LOL!!11!1!1!!!

thats not even close to what you need to do, but whatever.

.BIK is a compressed Bink and Smacker avi file that is common for EA games to use for there intro movies and in game movies.

Subject: No intro to Ren Posted by General Havoc on Wed, 07 Jan 2004 18:56:00 GMT View Forum Message <> Reply to Message

Yeah you can download the Rad Game Tools from http://www.radgametools.com/ and you can convert your videos to bink or smacker format. Smaker is an older format and bink tends to be

used more now.

It's used in Planetside on the TV screens in some bases and shows a spinning empire logo. There stored as a bink video in the game directory, so i guess it is used like a texture.

Subject: No intro to Ren Posted by dufis791 on Wed, 07 Jan 2004 23:49:49 GMT View Forum Message <> Reply to Message

unless u know how to, you cant make a movie in note pad..... notepad just saves the blank text document with the extention .bik an alternate would be to make a .txt file (blank) and then change the extention to .bik

what is the conformation option under in regedit? i may be able to find it on my own if i looked REALLY REALLY hard....lol

Subject: No intro to Ren Posted by dufis791 on Wed, 07 Jan 2004 23:52:26 GMT View Forum Message <> Reply to Message

oh, yea, btw.....

the "faked bik files" dont contain ne data, causing ren to see it, play nothing (the file doesnt tell it to play nething) then continue, thats all that happens.

Subject: No intro to Ren Posted by IRON FART on Wed, 07 Jan 2004 23:59:21 GMT View Forum Message <> Reply to Message

or you can just apply the no-cd crack.

Subject: No intro to Ren Posted by smwScott on Fri, 09 Jan 2004 03:05:11 GMT View Forum Message <> Reply to Message

Shouldn't there be a command line to add in to the target on the exe? In generals it's something like -no logo (not sure, havent played in awhile).

Subject: No intro to Ren Posted by Jaspah on Fri, 09 Jan 2004 03:10:09 GMT View Forum Message <> Reply to Message Page 4 of 4 ---- Generated from Command and Conquer: Renegade Official Forums