Subject: Mods for this game just infuriate me...
Posted by rccar328 on Tue, 06 Jan 2004 22:50:03 GMT
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I've been trying to enable map cycling for MP practice for about a month now, but no matter how hard I try, nothing works. Every time it's the same darn thing: the new map loads, but when gameplay starts, there is no ground, no walls, and I just continuously fall and die, along with the bots and the harvester. The buildings load just fine and stay in place, but the ground simply won't load. I've tried RenSkirmish, and I've tried manually editing the skirmish.cfg file, with the same results every time. I tried completely uninstalling the program, getting rid of all mods, and reinstalling. It doesn't matter whether I use one of the MP maps included on the game or one provided on the RenSkirmish site, it always comes out the same.
Does anyone have any insight into this? Is there some kind of patch that I'm missing? CAN ANYBODY HELP ME??? I'M LOSING MY MIND!!!!

Edit: I forgot to say, I have no internet connection to play online.

Subject: Mods for this game just infuriate me...
Posted by mrpirate on Tue, 06 Jan 2004 22:59:38 GMT
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If you want to play different maps, host a 1-player game on either LAN or the Internet. There's no point playing Multiplayer Practice with different maps.

Subject: Mods for this game just infuriate me...
Posted by SS217 on Tue, 06 Jan 2004 23:01:07 GMT
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Make a one player LAN / WOL game. If you still fall either the mods sucks or your Ren sucks. Something a reinstall fixes..

Subject: Mods for this game just infuriate me...
Posted by rccar328 on Tue, 06 Jan 2004 23:16:49 GMT
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Is it possible to host a 1-player LAN game with no connection? I've tried to start MP games with just myself and bots, but my lack of LAN capability kinda killed that really fast.

Subject: Mods for this game just infuriate me...
Posted by SS217 on Wed, 07 Jan 2004 00:10:05 GMT
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Yes. It should be, I never checked, since my Cable line is always up

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Subject: Mods for this game just infuriate me...
Posted by nastym4n on Wed, 07 Jan 2004 00:55:44 GMT
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rccar328Is it possible to host a 1-player LAN game with no connection?

no.

Renegade (astonishingly when you think about it :/) detects you have no connection.

Subject: Mods for this game just infuriate me...
Posted by exnyte on Wed, 07 Jan 2004 01:03:25 GMT
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You need to have the TCP/IP protocol installed to be able to do any multiplayer options. That's what Renegade detects.