Subject: W3D Importer for Max 5 Now Available
Posted by Dante on Mon, 15 Dec 2003 16:29:01 GMT

This importer should work with 4 and 6 as well, just unzip all the contents to your /3dsmaxX/scripts/ directory.

Then add the button from the customize toolbar-> main gui

http://www.renevo.com/Downloads/w3d_importer_max5.zip

any problems, http://www.renevo.com/forum/

thanks, hope this helps you bums out

Subject: W3D Importer for Max 5 Now Available
Posted by Adavanze on Mon, 15 Dec 2003 16:46:21 GMT

Sweet! Thx dante, just what i needed
Edit:

Im affraid it doesnt work for 3d studio max 6

http://sc0rian.cjb.net/drkflow/images/error3dsmax6.JPG

Subject: W3D Importer for Max 5 Now Available
Posted by --oo00o00oo-- on Mon, 15 Dec 2003 17:37:43 GMT

ty dante i been needing this for awhile. ty u 2 adavanze for helping me.

Subject: W3D Importer for Max 5 Now Available
Posted by gendres on Mon, 15 Dec 2003 18:31:06 GMT

great jorb!

Subject: W3D Importer for Max 5 Now Available
Posted by General Havoc on Mon, 15 Dec 2003 18:36:43 GMT
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Dante - Can I put this up on renhelp.co.uk in the downloads section?

Subject: W3D Importer for Max 5 Now Available
Posted by Dante on Mon, 15 Dec 2003 18:38:59 GMT
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read the license

Subject: W3D Importer for Max 5 Now Available
Posted by --oo00o00oo-- on Mon, 15 Dec 2003 21:51:17 GMT
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just to let u know. i tried posting on the site you reffered as help, couldnt register. i can import into
gamx fine. i follow the instructions inclosed in the zip. but i get the same results. anyone know
what i am doing wrong?

Subject: W3D Importer for Max 5 Now Available
Posted by Dante on Mon, 15 Dec 2003 22:21:10 GMT
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yeah, that path isn't correct, it should be in your maxroot/scripts/startup/ directory.

that should fix the problem, i guess i should have changed the error dialog, what version of 3ds
are you running, cause i just tried the script under 4 and 5 and it works fine.

Subject: W3D Importer for Max 5 Now Available
Posted by Infinint on Tue, 16 Dec 2003 01:09:07 GMT
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Life is saved
Thanks great work.

Subject: W3D Importer for Max 5 Now Available

Posted by [maytridy] on Tue, 16 Dec 2003 01:12:00 GMT
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Where's that worship smiley?

Subject: W3D Importer for Max 5 Now Available
Posted by [Infinint] on Tue, 16 Dec 2003 01:22:55 GMT
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Subject: W3D Importer for Max 5 Now Available
Posted by [--oo00o00oo--] on Tue, 16 Dec 2003 10:02:15 GMT
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ty dante it works now. in the readme text it says for u to extract all the files into your scripts folder, not the scripts/stratup.

Subject: W3D Importer for Max 5 Now Available
Posted by [Deactivated] on Tue, 16 Dec 2003 13:21:20 GMT
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Does this work for Gmax?

Subject: W3D Importer for Max 5 Now Available
Posted by [Dante] on Tue, 16 Dec 2003 16:29:18 GMT
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no, the one for gmax can be found on RenEvo.com downloads page

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Subject: W3D Importer for Max 5 Now Available
Posted by [Sir Kane] on Tue, 16 Dec 2003 21:22:58 GMT
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Now make a w3d exporter for 3ds max or get Scorp to do it

Subject: W3D Importer for Max 5 Now Available
Posted by [Infinint] on Tue, 16 Dec 2003 21:45:26 GMT
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import W3D -> export mesh -> load Gmax -> import mesh -> export W3D

Subject: W3D Importer for Max 5 Now Available
Posted by Sir Kane on Tue, 16 Dec 2003 21:53:39 GMT
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I know. But that way sucks. EA should release that damn thing! (I want LS rendering.)

Subject: W3D Importer for Max 5 Now Available
Posted by Infinint on Tue, 16 Dec 2003 21:57:31 GMT
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Actully its quite simple, easyer then importing/exporting with that way thatused the one game pack.
Also EA dint make Gmax, Discreet did.

Subject: W3D Importer for Max 5 Now Available
Posted by Sir Kane on Tue, 16 Dec 2003 22:48:22 GMT
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EA has the w3d exporter for 3ds max.

Subject: W3D Importer for Max 5 Now Available
Posted by spreegem on Mon, 29 Dec 2003 01:18:15 GMT
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How do I import .w3d files into 3DS Max 5 now? I installed it, but where is the button to import it, because file > import I can't select .w3d as the file type. Also once I get the .w3d imported how do I resize it, say make it smaller?

Subject: W3D Importer for Max 5 Now Available
Posted by Deafwasp on Mon, 29 Dec 2003 05:12:42 GMT
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Note: This thread was created Febuary 2003

Subject: W3D Importer for Max 5 Now Available
Posted by Cpo64 on Mon, 29 Dec 2003 05:21:48 GMT

Um, it was?

Subject: W3D Importer for Max 5 Now Available
Posted by spreegem on Mon, 29 Dec 2003 05:26:21 GMT

Says december 15th for me. . . February?!?!?!