
Subject: Vehicle Entering Box?

Posted by [Ferhago](#) on Tue, 11 Nov 2003 18:19:04 GMT

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I am making a mod for my enjoyment and when I try to make the a10 and leerjet buildable I cant get into them.

How do I make there enter zone thing bigger? Or is there another way around it?

Subject: Vehicle Entering Box?

Posted by [gendres](#) on Tue, 11 Nov 2003 19:25:45 GMT

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You need to edit the Vehicle Transitions in Level Edit

Subject: Vehicle Entering Box?

Posted by [Ferhago](#) on Tue, 11 Nov 2003 19:43:47 GMT

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Ok I see the place im supposed to edit but is there a tutorial how to?

Subject: Vehicle Entering Box?

Posted by [gendres](#) on Tue, 11 Nov 2003 21:48:44 GMT

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Hmm I really don't know, check [Http://www.renhelp.co.uk](http://www.renhelp.co.uk) or make a search for Dante's old RenHelp 1.9 (which I find more useful but don't have it here right now).

Subject: Vehicle Entering Box?

Posted by [Ferhago](#) on Tue, 11 Nov 2003 22:23:17 GMT

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Nope no help there.

Well I can get into it but there is this invisible area blocking me off from the rest of the plane! What the hell is going on!

Subject: Vehicle Entering Box?

Posted by [sciboy1190](#) on Wed, 12 Nov 2003 01:53:54 GMT

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that "invisible area" from the best of my memory is the matter or the plane. It's how you get into it. It's what you shoot at. There's more info than that bu I said all I remember.

Subject: ?

Posted by [Havoc531](#) on Thu, 13 Nov 2003 02:53:55 GMT

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WHAAAAAAA!

Subject: Vehicle Entering Box?

Posted by [laeubi](#) on Thu, 13 Nov 2003 07:54:42 GMT

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That 'invisible area' is the worldbo.. you must enlarge the Vehicle enter zone so you can enter the vehicle from far away too
