
Subject: Can anyone do animations?

Posted by [Matt2405](#) on Sat, 08 Nov 2003 18:31:26 GMT

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In my maps I have many bots and AI gun emplacements but I still want it to bring out as much joy as possible, and for that I need animations but I do not know how.

So in other words.....I want tanks and soldiers moving about to different positions and maybe aircraft flying around and maybe make troops drop from choppers every so often etc.

So does anyone know how to do this, please tell me or tell me were a good tutorial on making animations are please. Thx

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Posted by [IRON FART](#) on Sun, 09 Nov 2003 06:52:48 GMT

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Take some time to study, learn, and play around with scripts, but here is what you are asking for.

<http://renhelp.laeubi-soft.de/index.php?tut=21>

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Posted by [Matt2405](#) on Sun, 09 Nov 2003 08:22:04 GMT

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Thx alot for the info.

Subject: Can anyone do animations?

Posted by [Matt2405](#) on Sun, 09 Nov 2003 14:11:44 GMT

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Oh yeh, and does anyone know how to activate the proper destruction animations in a multiplayer map please?

Subject: Can anyone do animations?

Posted by [kawolsky](#) on Sun, 09 Nov 2003 22:05:58 GMT

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ask neosaber
