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Subject: Need Some Photo Editing Advice  
Posted by [Sanada78](#) on Sat, 01 Nov 2003 18:40:42 GMT  
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I decided to give making a texture a try. I decided that I would try and make a texture for the "Agent Smith" from the Matrix. So far, I've done the head, but the hair could do with some more work to make it more realistic. The texture isn't great as I used bits from different pictures and pieced them together. Can anyone with Photoshop/Corel Draw/Paint shop give me some tips on how to improve the hair or anything else you think could do with some improvement?

I've already made the model and a PT texture, just need to complete the skin texture.

Texture can be viewed going to the below link.

<http://www.n00bstories.com/image.fetch.php?id=1026229791>

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Subject: Need Some Photo Editing Advice  
Posted by [Cpo64](#) on Sat, 01 Nov 2003 19:28:38 GMT  
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That looks pritty good

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Subject: Need Some Photo Editing Advice  
Posted by [boma57](#) on Sun, 02 Nov 2003 05:18:17 GMT  
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I made one before as a replacement skin for Locke, but I think yours would look better than mine once you shrink it down and put it with the rest of the skin.

<http://www.n00bstories.com/image.fetch.php?id=1328502951>

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Subject: Need Some Photo Editing Advice  
Posted by [IRON FART](#) on Sun, 02 Nov 2003 07:47:25 GMT  
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Quote:

The texture isn't great as I used bits from different pictures and pieced them together.

I can see where you pieced together parts, but don't worry about making it look natural now. Once you apply it and view it in-game, you won't notice sh1t lol.

But if you still want to make it seamless, just say so. And i'll give some tips in the morning.....

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Subject: Need Some Photo Editing Advice  
Posted by [Sanada78](#) on Sun, 02 Nov 2003 17:03:28 GMT  
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TaximesI made one before as a replacement skin for Locke, but I think yours would look better than mine once you shrink it down and put it with the rest of the skin.

<http://www.n00bstories.com/image.fetch.php?id=1328502951>

I was also thinking of modifying the Locke skin texture by using the suit he wears and making it blacker like you did. I'll just use it as a guide line when I create it.

Quote:I can see where you pieced together parts, but don't worry about making it look natural now. Once you apply it and view it in-game, you won't notice sh1t lol.  
But if you still want to make it seamless, just say so. And i'll give some tips in the morning.....

About the only thing I'd like to improve would be the hair. If you know of any tips that'd make it look more real then I'd be very grateful. My Photo Editing skills aren't great so any advice would help.

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