
Subject: RenGuard and Renegade Aleat Conflict?
Posted by [frijud](#) on Sat, 25 Oct 2003 04:32:30 GMT

[View Forum Message](#) <> [Reply to Message](#)

I just downloaded the Renegade Aleart Mod, and prior to installing it, I was wondering if there will be any conflicts between RenGuard and RenAleart?

RenAleat is a Mod, and RenGuard is ment to stop cheating mods, so I thought there may be a chance for a conflict. However I really don't understand how mods work (I am not a computer guy) so I may be compleatly off base.

Just wondering....and thanks for all the work, both the RenGuard team and the RenAleart team!!!

Subject: RenGuard and Renegade Aleat Conflict?
Posted by [IRON FART](#) on Sat, 25 Oct 2003 16:44:30 GMT

[View Forum Message](#) <> [Reply to Message](#)

If you look how RenAlert is set up, its like an exact clone of the Renegade installation (with a few key changes). But overall I dont see a reason why it won't work for both. And thats if the team is not making an adapted version for the mod.
