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Subject: Map doesnt work when i run it in renegade...

Posted by [Lynqoid](#) on Fri, 24 Oct 2003 12:24:49 GMT

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my map doesnt work when i run it in renegade... it goes into a like blue circle underneath u, and ur like moving all the time, yet my map does work in level editor..

can any1 help me please

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Subject: Map doesnt work when i run it in renegade...

Posted by [xptek\\_disabled](#) on Fri, 24 Oct 2003 13:18:27 GMT

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Did you set spawn points? Also make sure you set it to phisical in renx

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Subject: Map doesnt work when i run it in renegade...

Posted by [pulverizer](#) on Fri, 24 Oct 2003 17:14:01 GMT

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uhmm... is it in .mix or .pkg?

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Subject: its ok now thanx guys

Posted by [Lynqoid](#) on Fri, 24 Oct 2003 17:34:48 GMT

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its ok now thanx guys

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