
Subject: Texture Help

Posted by [xptek_disabled](#) on Sun, 05 Oct 2003 21:22:50 GMT

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Hello,

I am attempting to create a map for renegade. Everything is going well except for my textures. When I set them in RenX they turn out like This

I have no idea on how to fx it so some assistance would be appreciated.

Regards,

Cwazyape.[/url]

Subject: Texture Help

Posted by [gendres](#) on Mon, 06 Oct 2003 13:44:37 GMT

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use UVW mapping

some tutorials can be found in the Sticky threads at the top of the forum.

Subject: Texture Help

Posted by [pulverizer](#) on Mon, 06 Oct 2003 14:49:01 GMT

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<http://www.renhelp.co.uk/>
