
Subject: some info ppl might want about renguard
Posted by [Dark Mo](#) on Tue, 16 Sep 2003 02:25:23 GMT
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From: Dark Mo
To: Blazer
Posted: Mon Sep 15, 2003 11:46 am
Subject: about renguard(not a flame)
just wondering if yall thought of a way with renguard to compare inside files what stops people from just putting the cheats into the always.dat?

ie say blah has bighead to get around renguard he just packs it in the always.dat so they are not found in the dir.

just trying to help out. in case yall did not think about that

From: Blazer
To: Dark Mo
Posted: Mon Sep 15, 2003 1:26 pm
Subject: Re: about renguard(not a flame)
We will be checking the md5 checksum of always.dat. There is no reason to modify it, so if you have a modified always.dat, you will not be allowed to join that server.

P.S. Feel free to put questions like this in the forum, Im sure others are wondering the same sorts of things.
