
Subject: I R FIRST POST

Posted by [Beanyhead](#) on Tue, 09 Sep 2003 01:07:46 GMT

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Whee. So, we're going to have users report cheaters here?

Subject: I R FIRST POST

Posted by [Majiin Vegeta](#) on Tue, 09 Sep 2003 01:09:24 GMT

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i thought this was gonna be on the <http://www.renguard.com>?

:s

Subject: I R FIRST POST

Posted by [Beanyhead](#) on Tue, 09 Sep 2003 01:11:09 GMT

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Majiin Vegetai thought this was gonna be on the <http://www.renguard.com>?

:s

Discussions regarding RenGuard and cheaters in Renegade.

I mean, I don't know.. I was just wondering.

Subject: I R FIRST POST

Posted by [Crimson](#) on Tue, 09 Sep 2003 01:14:33 GMT

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I don't want to set up a separate forums for RenGuard when everyone already visits here.
RenGuard.com links here.

Subject: I R FIRST POST

Posted by [Nodbugger](#) on Tue, 09 Sep 2003 01:18:36 GMT

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hmm...from what I heard this thing doenst even solve the real problem/

Subject: I R FIRST POST

Posted by [ohmybad](#) on Tue, 09 Sep 2003 01:42:14 GMT

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How do you mean?

Subject: I R FIRST POST

Posted by [XtremeGaming69](#) on Tue, 09 Sep 2003 01:48:26 GMT

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Nodbuggerhmm...from what I heard this thing doenst even solve the real problem/

You obviously dont know a lot then.

Subject: I R FIRST POST

Posted by [Nodbugger](#) on Tue, 09 Sep 2003 02:54:45 GMT

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XtremeGaming69Nodbuggerhmm...from what I heard this thing doenst even solve the real problem/

You obviously dont know a lot then.

well from the descriptions ive read all it does it stop people from using modified skins. which solves none of the cheating problems.

Subject: I R FIRST POST

Posted by [NeoX](#) on Tue, 09 Sep 2003 03:08:37 GMT

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You read wrong! What the program does is scan your renegade/data folder for files that are on the program cheat list(for example) will be made to look for ie.a_agnogunner.w3d if it finds any of the files that have been verified are cheats then the program wont let you join the game also after evey map load it rescans to see if you doped any cheats in the data folder while it was loading. So if you try to cheat the host cna see your wol name ban you and mabey even ban the ip too. Im sure the program will be even better than what i have stated but that the general idea or operation of the program.

Subject: I R FIRST POST

Posted by [Crimson](#) on Tue, 09 Sep 2003 04:25:10 GMT

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Yes it's better than what you state

Subject: I R FIRST POST

Posted by [Dumbass007](#) on Tue, 09 Sep 2003 09:11:36 GMT

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Renguard, PLEASE hurry with it!
So we can play Renegade without all the cheaters.
Grtz
WOLname Dutchduc

Subject: I R FIRST POST

Posted by [Vitaminous](#) on Tue, 09 Sep 2003 11:16:53 GMT

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Dumbass007Renguard, PLEASE hurry with it!
So we can play Renegade without all the cheaters.
Grtz
WOLname Dutchduc

Shaddup and wait.

Cheaters are having a hard time already, when renguard will be on, it will be the armagedon for those bastards!!

Subject: I R FIRST POST

Posted by [dufis791](#) on Tue, 09 Sep 2003 11:30:52 GMT

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lol, sooo true

Subject: Coordinated Efforts

Posted by [fl00d3d](#) on Tue, 09 Sep 2003 12:36:44 GMT

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As I'm sure most of you are aware, there are multiple groups of programmers working to produce an anti-cheat program.

As you are ALSO probably well aware, there has been a lot of *talk* about anti-cheats but no end solution.

Being a part of one of these anti-cheat groups myself, I've decided to open a website specifically for the coordinated efforts of this project.

Any hacker/cracker, programmer, renegade addicts, or personnel with the expertise on these cheats/mods should strongly consider joining our [virtual] "open source" project.

This way we can work together to provide a single solution efficiently and in a timely manner.

I will provide secure FTP access to authorized members of the team, private forums for discussion, and the web interface to improve communications between these teams.

For more information:

<http://www.tsunami-alliance.com/anticheats/index.htm>

Or to join us (or contact directly)

anticheats@tsunami-alliance.com

Subject: I R FIRST POST

Posted by [Nodbugger](#) on Tue, 09 Sep 2003 13:22:08 GMT

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So it doesnt scan for skins or gun model replacements? and ive enevr used any of these cheats. Are they like programs that you need to run or are they files you put into the /data folder. Because it should check the .mix files etc. also.

Subject: I R FIRST POST

Posted by [Crimson](#) on Tue, 09 Sep 2003 13:35:11 GMT

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RenGuard will check all skins, mods, and maps... pretty much everything in your data directory, for anything that gives you an unfair advantage in gameplay.

Your normal skins, gun models, anything that just make your game look different, will be approved for use in the game. Do not for a second think that RenGuard aims to end skinning your game. We are NOT forbidding the further use of skins.

All gamers WILL have to download a small executable to allow this check to happen. It's being written in ASM, which is the most basic level of programming there is, so the program will be a very small download, and not consume precious system resources.

We already have alpha versions of the application ready, and a cracker or two testing ways to get around the application.

Keep asking questions and I'll answer them as well as I can. I'm also using your questions as a basis for updates on the RenGuard website.

The RenGuard team already communicates efficiently via a private forum-like web interface and also talks constantly in live chat via IRC. RenGuard is already over a month in the works, while other "teams" are still trying to assemble themselves. Please don't waste your time starting a new project, but instead lend your knowledge to the RenGuard team.

Subject: I R FIRST POST

Posted by [fl00d3d](#) on Tue, 09 Sep 2003 14:12:31 GMT

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Crimson:

Please do not belittle me in public.

The comment that you made about "not starting other projects" is not for you to control. It was a very blunt statement and was directed at me because of the series of conversations that we've had.

MEMBERS OF THE FORUM CAN READ OUR CONVERSATIONS HERE: (in order)

<http://www.n00bstories.com/renforums/viewtopic.php?t=7085&postdays=0&postorder=asc&start=65>

<http://www.n00bstories.com/renforums/viewtopic.php?t=7085&postdays=0&postorder=asc&start=66>

<http://www.n00bstories.com/renforums/viewtopic.php?t=7085&postdays=0&postorder=asc&start=69>

<http://www.n00bstories.com/renforums/viewtopic.php?t=7085&postdays=0&postorder=asc&start=70>

<http://www.n00bstories.com/renforums/viewtopic.php?t=7085&postdays=0&postorder=asc&start=71>

"The RenGuard team already communicates efficiently via a private forum-like web interface and also talks constantly in live chat via IRC. RenGuard is already over a month in the works, while other "teams" are still trying to assemble themselves. Please don't waste your time starting a new project, but instead lend your knowledge to the RenGuard team." --Crimson

(1) Setting up a forum, irc channel, teamspeak server, or website is not that hard. I will set one up personally for any group that wants one (groups that are producing anticheats) and will sponsor you on my test network.

(2) The public should be made aware that there are other programs and mods in the works in addition to RenGuard. They have been in production much longer than RenGuard has. No one should be competing over a better solution --- they should be working together. Which is what my site is about.

(3) You are NOT wasting your time by starting a new project. If you feel the need to start a new project, please do so. Or if you're interested in finding a home with an existing group I will help you. There are multiple teams that could use your help. And with any luck, all teams will be working together to produce one product.

If you want technical assistance and support from the community you need to work with them and be respectful.

I want to CONSOLIDATE all efforts into a single identity. Everyone will get their fair share of the credit. No one is trying to steal your time in the spotlight. So relax. Teamwork is better than individualism when it comes to reaching this common goal.

Lets keep the posts respectable. If anyone has a group that is working on an anti-cheat or is interested in putting one together (or joining a group), please contact me directly at anticheats@tsunami-alliance.com and I'll coordinate efforts.

Regards,

~fl00d3d~

Subject: I R FIRST POST

Posted by [mac](#) on Tue, 09 Sep 2003 14:33:07 GMT

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While your approach is certainly good, I think you are going into the wrong direction.

I am not aware of any other anti cheating application that is in production other than RenGuard. On your website, you seem to search people to form an independant team of developers, testers etc - I ask you. What is the point in having multiple solutions for the same problem? It will only confuse the user, and require him to install multiple application. That that is not good.

There should be *one* Application that does the job. Believe it or not, RenGuard is considered to be this application. Do a search on google, you will find dozens of websites reporting about it and linking to it.

Again, I invite you to discuss this matter privatly with me and others - and even talk about your actual Ideas you have.

Subject: I R FIRST POST

Posted by [fl00d3d](#) on Tue, 09 Sep 2003 14:43:04 GMT

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Thank you, mac, for your mature reply!

I am definitely interested in helping in any way that I can.

A misconception is that I'm trying to CREATE multiple teams. This is NOT true. However, there are various groups of programmers and hobbyists out there that are trying to provide an anti-cheat solution.

RenGuard appears to be well underway and to have a solid team. I admire the quality of work that has been put into it.

What I am proposing is that your team become a part of a much larger picture. Not just for this event, but for future events.

Specifically with this event (the RenGuard project), I would like to see your staff open arms to these other programmers into a single consolidated group. All recognition that is due (ie. what is on your Team webpage) will surely be given.

As I'm sure you will agree, a closed group of developers is nice if it's a solid group ... but opening up to thoughts, suggestion, and expertise from other groups might help you develop this product better.

I am simply offering to coordinate all efforts (on a very broad scale) to produce an anti-cheat. Nothing more. I will provide secure FTP access. I will provide test servers. I will provide web content. I will provide forms, irc channels, Teamspeak servers, etc. I am even willing to actively participate in coding if you still need programmers.

Please accept this invitation and/or discuss it with me in greater detail later this evening. You can reach pm me on these forums if you wish.

Best Regards,

Sean
aka "fl00d3d"

Subject: I R FIRST POST

Posted by [Xtrm2Matt](#) on Tue, 09 Sep 2003 15:06:48 GMT

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I still dont get how we can trust this application 100%.

For one, what does it scan? How do we know it ONLY scans for it?

Your making an application which will scan our PCs, which is kinda like Spyware, so how do we not know this is some kind of Spyware? How do we know it won't steal your Serial numbers? Window CD-Key numbers? Other serial numbers? How do know that this could add our PCs to a "botnet"? [unlikey.. but hey you never know]

Do we just take your word for it?

Don't you need some kind of permission from EA?

w/e, although um against cheaters, i will not be installing this application until we know what it REALLY does.

Subject: I R FIRST POST

Posted by [Crimson](#) on Tue, 09 Sep 2003 15:10:23 GMT

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I invite you to run RegMon, FileMon, and a packet sniffer on it. With these three applications,

nothing will be secret.

Subject: I R FIRST POST

Posted by [Xtrm2Matt](#) on Tue, 09 Sep 2003 15:11:07 GMT

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I will be doing some other things then that, more advanced.

Subject: I R FIRST POST

Posted by [Crimson](#) on Tue, 09 Sep 2003 15:15:23 GMT

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I find it ironic that you are worried about being added to a botnet, but you may not know the EA is aware of RenGuard and has no objections to the project.

Subject: I R FIRST POST

Posted by [Xtrm2Matt](#) on Tue, 09 Sep 2003 15:29:49 GMT

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Well the rumors going around about your botnet on Quakenet you never know

Subject: I R FIRST POST

Posted by [f100d3d](#) on Tue, 09 Sep 2003 15:43:19 GMT

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Whatever the solution may be (whether it be RenGuard, a modified version of RenGuard, or something completely different) --- we (as information systems professionals) will ensure the greatest stability/reliability and security in the product.

The reason there is a team (and a forum) is for issues like these to be addressed and then resolved.

Just based off what the two of you said, I have numerous suggestions that would make you feel more comfortable installing it to your server.

Of course, it would be ideal if EA accepted the product and legitimized it for distro on their websites. Perhaps that is a route to be considered.

I understand your concerns, Xtrm2Matt, but please remember that there are a lot of people out there trying to make sure everyone is happy with the end product. Myself included. I'll do my best to give you that warm and fuzzy when the smoke clears.

Crimson, I sent you a pm.

Subject: I R 25 POST!

Posted by [TheMouse](#) on Tue, 09 Sep 2003 16:19:08 GMT

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I R 25 POST!

I can't wait till renguard comes out

Subject: I R FIRST POST

Posted by [Dumbass007](#) on Tue, 09 Sep 2003 17:12:54 GMT

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[quote="Aprime"]

Shaddup and wait.

Remember asshole:

it is SHUT UP, and in your case STFU

Subject: I R FIRST POST

Posted by [TheMouse](#) on Tue, 09 Sep 2003 17:17:03 GMT

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Dumbass007Aprime

Shaddup and wait.

Remember asshole:

it is SHUT UP, and in your case STFU

I like the name... so fitting. before attempting to flame someone, figure out how to use quotes.

Subject: I R FIRST POST

Posted by [Xtrm2Matt](#) on Tue, 09 Sep 2003 18:02:19 GMT

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TheDragonDumbass007Aprime

Shaddup and wait.

Remember asshole:
it is SHUT UP, and in your case STFU

I like the name... so fitting. before attempting to flame someone, figure out how to use quotes.

Yeh and stop trying to look good.. Being ACK in a whole is not good.

Subject: I R FIRST POST
Posted by [Majiin Vegeta](#) on Tue, 09 Sep 2003 18:09:11 GMT
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.... flaming again... grow up

Subject: I R FIRST POST
Posted by [TheMouse](#) on Tue, 09 Sep 2003 18:11:17 GMT
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Xtrm2MattTheDragonDumbass007Aprime

Shaddup and wait.

Remember asshole:
it is SHUT UP, and in your case STFU

I like the name... so fitting. before attempting to flame someone, figure out how to use quotes.

Yeh and stop trying to look good.. Being ACK in a whole is not good.

yikes. I don't want to be ack. I want to be almost anyone but ack... if he can justify saying that, I will delete my other post.

Subject: I R FIRST POST

Posted by [Crimson](#) on Tue, 09 Sep 2003 18:20:44 GMT

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Please take your flames somewhere else, guys.

Subject: I R FIRST POST

Posted by [Dante](#) on Tue, 09 Sep 2003 18:40:43 GMT

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Xtrm2Mattl still dont get how we can trust this application 100%.

For one, what does it scan? How do we know it ONLY scans for it?

Your making an application which will scan our PCs, which is kinda like Spyware, so how do we not know this is some kind of Spyware? How do we know it won't steal your Serial numbers?

Window CD-Key numbers? Other serial numbers? How do know that this could add our PCs to a "botnet"? [unlikey.. but hey you never know]

same boat as you, after some previous encounters with the ASM programmer, not very trusting of what this app will actually do, on top of what it is supposed to do.

i don't really consider myself part of this team, as the only thing that seems to be acceptable for me to say in this project is "yes, i will add the coding to br.net that you speak of master" otherwise i get flamed all to hell.

so, thats my opinion, and im glad that someone else is a bit worried about some hacker making a program that will sit on your computer and scan all your files.

Subject: I R FIRST POST

Posted by [TheMouse](#) on Tue, 09 Sep 2003 18:50:02 GMT

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CrimsonPlease take your flames somewhere else, guys.

could you create a flame forum?

Subject: I R FIRST POST

Posted by [Sk8rRIMuk](#) on Tue, 09 Sep 2003 19:19:04 GMT

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TheDragonCrimsonPlease take your flames somewhere else, guys.

could you create a flame forum?

People should take there flameing somewhere else, why the hell should the mods take time to moderate a forum (making sure theres nothing illegal posted exedra....) that is just full of shite anyways.

I like the idea of the RenGuard forums being here, it's good for both the forums and RenGuard.

Subject: I R FIRST POST

Posted by [Xtrm2Matt](#) on Tue, 09 Sep 2003 19:49:41 GMT

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DanteXtrm2MattI still dont get how we can trust this application 100%.

For one, what does it scan? How do we know it ONLY scans for it?

Your making an application which will scan our PCs, which is kinda like Spyware, so how do we not know this is some kind of Spyware? How do we know it won't steal your Serial numbers? Window CD-Key numbers? Other serial numbers? How do know that this could add our PCs to a "botnet"? [unlikey.. but hey you never know]

same boat as you, after some previous encounters with the ASM programmer, not very trusting of what this app will actually do, on top of what it is supposed to do.

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so, thats my opinion, and im glad that someone else is a bit worried about some hacker making a program that will sit on your computer and scan all your files.

This is my point,

What files (EXACTLY) and which Directory(s) will it scan?

If this program scans ALL of my PC (C:*.*), stuff it, i'd rather be banned from 90% of the servers than a program scannning my PC for god knows what.

Sorry, this is my own personal opinion, i don't care who doesn't like what i said, but a program made by some random people that Scan's your PC..

Thanks Dante for backing my post up anyway.

Subject: I R FIRST POST

Posted by [frijud](#) on Tue, 09 Sep 2003 20:02:35 GMT

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As someone who doesn't know alot about computers beyond Ctrl-Alt-Delete, I was happy to hear that RenGuard is comming out. However when Dante stated that he was a bit apprehenisive about the general idea of Renguard, then that makes me apprehensive.

Many people won't have any idea how Renguard will work (including myslef), so I would like to present an idea to the Renguard team. Whenever Renguard is released, it should be released with the "stamp of approval" from people like Dante. If many community leaders can verify that Renguard will only scan the Renegade Data folder, and doesn't have any trojan abilities, that I personally would go along with it.

If people like Dante are worried about it scanning his computer, there is no way I will install a program I know nothing about.

Please don't misunderstand me, I am excited about RenGurad and I really hope it will stop the cheating in Renegade. I just want a general consensus of independent people to say the program is "good to go".

Subject: I R FIRST POST

Posted by [Vitaminous](#) on Tue, 09 Sep 2003 20:34:30 GMT

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Anyways, FYI, shaddup is like be quiet dude for me, STFU or Shut up isn't the same thing for me.

So relax, I wasn't trying to be mean or anything.

Subject: I R FIRST POST

Posted by [boma57](#) on Tue, 09 Sep 2003 20:51:45 GMT

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In addition to not knowing what the program does, RenGuard could still do more damage to the community than good...

I mean, face it. Let's say an average player who stopped playing a year ago. He decides to take it for a spin again, but then after logging on, finds out that he needs to find, download and install these extra components.

Regardless of whether or not someone is paranoid about what the program might do, I'd be willing to bet that 25%-50% of "returning" players would simply scrap the idea of playing again because they're too lazy to find and download the program.

In my opinion, the simplest and easiest solution is to just set up a network where people can submit names of suspected cheaters, and that's put on a list that can be accessed by server owners to put on a banlist or some such thing. Obviously it'd have to be more thought out to

prevent false accusations, so just make it a voting system or something. You can call someone a cheater, but on the other hand, that person could appeal that claim.

Subject: I R FIRST POST

Posted by [xSeth2k2x](#) on Tue, 09 Sep 2003 20:55:35 GMT

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they say they are "Modifying" the renegade program so it might be u have to download a patch or somthing were it would show the other server incom[patible or somthing?

Subject: I R FIRST POST

Posted by [Xtrm2Matt](#) on Tue, 09 Sep 2003 21:23:17 GMT

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xSeth2k2xthey say they are "Modifying" the renegade program so it might be u have to download a patch or somthing were it would show the other server incom[patible or somthing?

Yeh, EA will let them make a Patch (with god knows what code in) and then release it as an Offical Patch.. Sure..

FFS, This is a Program made by a community team, not an Offical Team, EA will not release a new patch to go with this RenGuard.

As we can see by my first post in this topic, Issues have already arisen regarding RenGuard. Personally, i think RenGuard will fail within 5days of its release, HELL, i don't even think this will be finished.

Again, my opinion.

Subject: I R FIRST POST

Posted by [dufis791](#) on Tue, 09 Sep 2003 22:03:03 GMT

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will RenGuard block sound files? i replaced the "Boink" sound with a "gotya" file..... (just add the sound to the /data folder and name it "correction_3")

id like to know, the "boink" sound is really anoying after a wile, and the "gotya" makes more sence.....

plse dont block em!

Subject: I R FIRST POST

Posted by [mac](#) on Wed, 10 Sep 2003 01:02:02 GMT

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dufis791will RenGuard block sound files? i replaced the "Boink" sound with a "gotya" file..... (just add the sound to the /data folder and name it "correction_3")
id like to know, the "boink" sound is really anoying after a wile, and the "gotya" makes more sence.....
plse dont block em!

No sound file blocking planned.

Subject: I R FIRST POST
Posted by [Crimson](#) on Wed, 10 Sep 2003 01:04:08 GMT
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I stand 100% behind the RenGuard team. So does Blazer. Most server owners will use RenGuard. If BR.NET doesn't get RenGuard support, then we will work around that.

Subject: I R FIRST POST
Posted by [fl00d3d](#) on Wed, 10 Sep 2003 11:22:52 GMT
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Crimson:

The problems and concerns that we (as a community) are seeing arise are precisely the reason I formed a coordinated effort to provide a solution.

As a member of the forums has proposed, whatever "products" are produced should be reviewed by a TEAM of professionals. Along with the sourcecode so it can be completely reviewed.

Again, do not be confused. I completely stand behind and support the development of the RenGuard solution. However, there are other issues that need to be resolved ... so lets work together to make this a quality product.

There will be no suspicions if this program (among others) is toolboarded by a group of professionals.

Again, anyone interested in this can contact me directly at: fl00d3d@tsunami-alliance.com.

Regards,

Sean
aka "fl00d3d"
Founder, Tsunami Alliance
<http://www.tsunami-alliance.com>

Subject: I R FIRST POST

Posted by [dufis791](#) on Wed, 10 Sep 2003 12:17:35 GMT

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i think the server owners should also b able to decide what and whatnot to allow. in other words, u by default have things blocked, but the server owners should be able to change that, through through an options menu or something. i run a server occasionally and i have a feeling somethings might not be know to reguard as a cheat and get by, or something that i find as not a cheat for the server (at that time or w/e) may b blocked.

Subject: I R FIRST POST

Posted by [longbow](#) on Wed, 10 Sep 2003 13:33:52 GMT

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I totally agree with dufis791.

Like some people consider that scope thing (removes the black) is cheating, so Hosts/Admins should have the ability to allow, or disallow it.

Subject: I R FIRST POST

Posted by [dufis791](#) on Wed, 10 Sep 2003 22:07:34 GMT

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also, sound files, dont know how that could b used as a cheat, but who knows, some 1 may find a way.....

also, skins, some you have banned may not b conceidered cheats to some server owners....

Subject: I R FIRST POST

Posted by [Crimson](#) on Wed, 10 Sep 2003 23:35:05 GMT

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Actually, we discussed that today. Allowing the server owner some options as to what they want to allow.

Subject: I R FIRST POST

Posted by [IRON FART](#) on Thu, 11 Sep 2003 05:48:17 GMT

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mac and Crimson, Do not try to undermine efforts from others to aid in an anticheat. We are all aiming for the same goal. This is NOT a popularity contest. That seems to often slip Crimson's mind. I know personally a programmer who i think started an anticheat a few weeks back. And I

know (amongst others) Some modders who used their skills to create a quick and efficient Anticheat that works fine. Already out, and updated (v2.x).

fl00d3d here is no fool. He knows "his stuff". It is wrong to tell someone not to do something because it would cramp your style.

Subject: I R FIRST POST

Posted by [Dante](#) on Thu, 11 Sep 2003 07:15:31 GMT

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dude... your crampin my style, get some new digs, and lets all just chill

Subject: I R FIRST POST

Posted by [fl00d3d](#) on Thu, 11 Sep 2003 10:36:56 GMT

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I'm seriously about to just program a damn anti-cheat myself. Wouldn't be anything too fancy ... so it shouldnt be a 4 month process.

We're not coding virii. Or are we?

I have the support of over 75% of the community --- and the support of some of the major "figureheads" in the Renegade Community.

Iron-Fart, thank you for your support. WE will win this one. Not the opposition.

Cheaters ... I'll see you in the battlefield. Beware of the |NINJA|'s ... we can still whoop your ass even with a cheat.

~fl00d3d~

"You know you're good when you pwn a cheater" -fl00d3d

Subject: I R FIRST POST

Posted by [KIRBY098](#) on Fri, 12 Sep 2003 16:33:17 GMT

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fl00d3dl'm seriously about to just program a damn anti-cheat myself. Wouldn't be anything too fancy ... so it shouldnt be a 4 month process.

You are actually going to do something PRODUCTIVE????

I DARE you to. And I DARE you to get 75% of the community to respond to this post. Try .075%.

Just because you think you are famous on GAYSPY, it doesn't mean dick here.

Put YOUR money where your mouth is, and develop something other than unfounded rhetoric.
