
Subject: Comon!!! someones gotta know animations!!!
Posted by [Laser2150](#) on Fri, 05 Sep 2003 22:32:56 GMT
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I need help!

I made a Fan, it spins, consits of 4 frames.
I exported it and it works fine in w3d viewer
in w3d the name of the animation is FAN.FAN
I opened leveledit, and then i added the animation name and made it "loop"

I export and nothing happens!?!?!?

The Fan has projectile/pyhsical/ and camera enabled.
Does it need Bones? wwskin?? what!?!?!?

Subject: Comon!!! someones gotta know animations!!!
Posted by [Halo38](#) on Fri, 05 Sep 2003 22:55:49 GMT
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You need to make the Physics Type: StaticAnimPhys

Subject: Comon!!! someones gotta know animations!!!
Posted by [pulverizer](#) on Mon, 08 Sep 2003 13:04:03 GMT
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I'm not sure, but I think an animation will only work in-game, not in the level editor. I'm not sure...
