Subject: How to import .w3d file to 3D Studio MAX 5.0 / 5.1?
Posted by TobiAlex on Sun, 31 Aug 2003 15:29:35 GMT
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Hello. How to import .w3d file to 3D Studio MAX 5.0 / 5.1? Please, help

Subject: How to import .w3d file to 3D Studio MAX 5.0 / 5.1?
Posted by xSeth2k2x on Sun, 31 Aug 2003 15:42:01 GMT
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you cant........i think

Subject: How to import .w3d file to 3D Studio MAX 5.0 / 5.1?
Posted by Nodbugger on Sun, 31 Aug 2003 15:45:54 GMT
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There is a plugin, not sure where to get it. Look on some mod sites or ask around.

Subject: How to import .w3d file to 3D Studio MAX 5.0 / 5.1?
Posted by boma57 on Sun, 31 Aug 2003 15:49:12 GMT
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The same W3D Importer plugin that works in GMax/RenX works in 3DSMax, too.

Subject: How to import .w3d file to 3D Studio MAX 5.0 / 5.1?
Posted by xSeth2k2x on Sun, 31 Aug 2003 15:56:28 GMT
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oooooh

Subject: How to import .w3d file to 3D Studio MAX 5.0 / 5.1?
Posted by blaxsaw on Sun, 31 Aug 2003 19:13:46 GMT
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you can get the W3D importer here :

http://www.cncnz.com/files/renegade/utils3.shtml#w3d

Subject: How to import .w3d file to 3D Studio MAX 5.0 / 5.1?
Posted by Skier222 on Sun, 31 Aug 2003 20:00:07 GMT
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i use W3D import, dont where is got it. some times when u import a .W3D file it automaticly applys meshsmooth, so u might need to apply the smooth modifier to get it how it should be.