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Subject: GMAX/RenX corruption fix  
Posted by [StoneRook](#) on Mon, 25 Aug 2003 17:22:37 GMT  
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If you still havent gotten the fix for the gmax/blaster patch - just pm me and i will send you the file...

(only have the XP fix) Q824136

the real patch will come out later next month....

if you can host it - let me know - and post it...

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Subject: GMAX/RenX corruption fix  
Posted by [General Havoc](#) on Wed, 27 Aug 2003 17:27:45 GMT  
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<http://renhelp.laeubi-soft.de/index.php?dl=0>

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Subject: Re: GMAX/RenX corruption fix  
Posted by [England](#) on Wed, 27 Aug 2003 17:34:35 GMT  
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StoneRook  
if you can host it - let me know - and post it...

I can lend some bandwidth

I can be found idling on n00bstories

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Subject: GMAX/RenX corruption fix  
Posted by [StoneRook](#) on Wed, 27 Aug 2003 18:49:39 GMT  
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General Havoc posted it for all ^^

thanks man....

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Subject: GMAX/RenX corruption fix  
Posted by [Aircraftkiller](#) on Wed, 27 Aug 2003 19:00:20 GMT  
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Keeping this one sticky.

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Subject: GMAX/RenX corruption fix

Posted by [laeubi](#) on Thu, 11 Sep 2003 07:08:01 GMT

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One question is there a patch for the German WinXP version too?

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Subject: GMAX/RenX corruption fix

Posted by [Titan1x77](#) on Thu, 11 Sep 2003 08:25:56 GMT

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Also where do you unpack the symbols.exe too??

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Subject: GMAX/RenX corruption fix

Posted by [kopaka649](#) on Wed, 17 Sep 2003 01:13:10 GMT

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i have windows 2000 and also have problems with gmax corruption. i think reverting back to sp2 should fix the problem but i don't know how to do that. any ideas?

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Subject: GMAX/RenX corruption fix

Posted by [Griever92](#) on Mon, 22 Sep 2003 17:39:02 GMT

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When is the Full Fix coming out?

It was supposed to come out by the end of August, but Windows Update isnt showing it to me, if it's even been released.

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---

Subject: GMAX/RenX corruption fix

Posted by [laeubi](#) on Sat, 18 Oct 2003 13:00:46 GMT

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GERMAN!!! Win2000 fix

GERMAN!!! WinXP fix

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Subject: I need Mod Staff

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Posted by [Fox](#) on Fri, 07 Nov 2003 03:06:26 GMT

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Help Me please

Modelers Needed

animateors Needed

Textures Needed

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Subject: GMAX/RenX corruption fix

Posted by [kopaka649](#) on Fri, 07 Nov 2003 23:11:09 GMT

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:rolleyes:

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Subject: GMAX/RenX corruption fix

Posted by [Deactivated](#) on Fri, 07 Nov 2003 23:20:01 GMT

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Brains needed

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Subject: GMAX/RenX corruption fix

Posted by [zoogly](#) on Thu, 04 Dec 2003 21:45:23 GMT

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What do I do with the ....symbols.exe?

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Subject: mod

Posted by [doom3yux](#) on Tue, 06 Jan 2004 22:16:53 GMT

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t's on renhelp under the downloads section now. Thanks to Laeubi for the hosting.

[http://www.renhelp.co.uk/Downloads/Q824136\\_WindowsXP\\_ENU\\_x86\\_MID150401.zip](http://www.renhelp.co.uk/Downloads/Q824136_WindowsXP_ENU_x86_MID150401.zip)

<http://www.renhelp.co.uk/downloads.php?mode=default>

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Visit my website at <http://www.RenhelP.co.uk> powered by laeubi.de

"SHUT UP AND MOD" - Dante

"ACK is the Simon Cowell of modding" - Ultron10

---

Scripts.dll Debugger, Map Scripter and Tutorial writer

P.S. Everything you read here is biased in one way or another.

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Subject: GMAX/RenX corruption fix  
Posted by [doom3yux](#) on Tue, 06 Jan 2004 22:19:00 GMT  
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GMAX/RenX corruption fix

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Author  
Topic: GMAX/RenX corruption fix  
StoneRook  
Recruit  
Member # 5

Posted: Mon Aug 25, 2003 9:22 am

---

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"None shall pass"

RenEvo Epoch is a TR PlanetSide Outfit -- see our forums ([www.renevo.com](http://www.renevo.com)).

There are times when you must run - and times when you must fight - I choose - fight"

Posts: 142 | Registered: 27 Feb 2003 | IP:

General Havoc  
Commander  
Member # 66

Posted: Wed Aug 27, 2003 9:27 am

---

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[http://www.renhelp.co.uk/Downloads/Q824136\\_WindowsXP\\_ENU\\_x86\\_MID150401.zip](http://www.renhelp.co.uk/Downloads/Q824136_WindowsXP_ENU_x86_MID150401.zip)

<http://www.renhelp.co.uk/downloads.php?mode=default>

---

Visit my website at <http://www.Renhelp.co.uk> powered by laeubi.de

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Scripts.dll Debugger, Map Scriptor and Tutorial writer

P.S. Everything you read here is biased in one way or another.

Last edited by General Havoc on Mon Sep 08, 2003 4:43 am; edited 5 times in total

Posts: 1362 | Registered: 27 Feb 2003 | IP:

England  
Commander  
Member # 68

Posted: Wed Aug 27, 2003 9:34 am

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StoneRook wrote:

if you can host it - let me know - and post it...

I can lend some bandwidth

I can be found idling on n00bstories

---

Admin on Renegades most Dedicated Server - The-Pits

C&C Old Skool! Its heres.. CNC:R

Killersmurfs Own j00

Posts: 398 | Registered: 27 Feb 2003 | IP:

StoneRook  
Recruit  
Member # 5

Posted: Wed Aug 27, 2003 10:49 am

---

General Havoc posted it for all ^^

thanks man....

---

"None shall pass"

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Posts: 142 | Registered: 27 Feb 2003 | IP:

Aircraftkiller  
Moderator/Captain - Mod Forum  
Member # 17

Posted: Wed Aug 27, 2003 11:00 am

---

Keeping this one sticky.

---

The Undying Lands  
Skies Above

She spent a lifetime with me, and got what she wanted in life. In my heart and with my soul, always and forever, my only love, Lynne...

Posts: 1611 | Registered: 27 Feb 2003 | IP:

Laeubi  
Commander  
Member # 193

Posted: Wed Sep 10, 2003 11:08 pm

---

One question is there a patch for the German WinXP version too?

http://www.laeubi.de - visit my modding board - easy registration, Guests can reply

Dies irae, dies illa, solvet saeculum in favilla. Judex ergo cum sedebit, quidquid latet adparebit, nil inultum remanebit.

Posts: 511 | Registered: 28 Feb 2003 | IP:

Titan1x77  
Commander  
Member # 133

Posted: Thu Sep 11, 2003 12:25 am

---

Also where do you unpack the symbols.exe too??

---

Posts: 561 | Registered: 27 Feb 2003 | IP:

kopaka649  
Recruit  
Member # 382

Posted: Tue Sep 16, 2003 5:13 pm

-----  
i have windows 2000 and also have problems with gmax corruption. i think reverting back to sp2 should fix the problem but i don't know how to do that. any ideas?  
-----

Posts: 305 | Registered: 07 Mar 2003 | IP:

Griever92  
Commander  
Member # 34

Posted: Mon Sep 22, 2003 9:39 am

-----  
When is the Full Fix coming out?

It was supposed to come out by the end of August, but Windows Update isnt showing it to me, if it's even been released.

-----  
Alex "Griever92" Bracken

=====  
E-Mail: griever\_ffviii@hotmail.com  
=====

=====  
-n00bsvr01 Server Mod  
-Crimson79 Server Mod

Posts: 592 | Registered: 27 Feb 2003 | IP:



Laeubi  
Commander  
Member # 193

Posted: Sat Oct 18, 2003 5:00 am

---

GERMAN!!! Win2000 fix  
GERMAN!!! WinXP fix

---

<http://www.laeubi.de> - visit my modding board - easy registration, Guests can reply

Dies irae, dies illa, solvet saeculum in favilla. Judex ergo cum sedebit, quidquid latet adparebit, nil inultum remanebit.

Posts: 511 | Registered: 28 Feb 2003 | IP:

Fox  
Recruit  
Member # 1742

Posted: Thu Nov 06, 2003 7:06 pm

---

Help Me please

Modelers Needed

animateors Needed

Textures Needed

Posts: 20 | Registered: 06 Nov 2003 | IP:

kopaka649  
Recruit  
Member # 382

Posted: Fri Nov 07, 2003 3:11 pm

---

Posts: 305 | Registered: 07 Mar 2003 | IP:

SeaMan  
Recruit  
Member # 156

Posted: Fri Nov 07, 2003 3:20 pm

---

Brains needed

---

Man of the Sea  
Command and Conquer Wars

Posts: 223 | Registered: 28 Feb 2003 | IP:

zoogly  
Recruit  
Member # 1493

Posted: Thu Dec 04, 2003 1:45 pm

---

What do I do with the ....symbols.exe?

---

Member of modernwarfare.strategy-x.com

Posts: 8 | Registered: 03 Sep 2003 | IP:

doom3yux  
Recruit  
Member # 1916

Posted: Tue Jan 06, 2004 2:16 pm

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t's on renhelp under the downloads section now. Thanks to Laeubi for the hosting.

[http://www.renhelp.co.uk/Downloads/Q824136\\_WindowsXP\\_ENU\\_x86\\_MID150401.zip](http://www.renhelp.co.uk/Downloads/Q824136_WindowsXP_ENU_x86_MID150401.zip)

<http://www.renhelp.co.uk/downloads.php?mode=default>

Visit my website at <http://www.RenhelP.co.uk> powered by laeubi.de

"SHUT UP AND MOD" - Dante

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Scripts.dll Debugger, Map Scripter and Tutorial writer

P.S. Everything you read here is biased in one way or another.

Posts: 1 | Registered: 06 Jan 2004 | IP:

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Subject: GMAX/RenX corruption fix  
Posted by [zoogly](#) on Wed, 07 Jan 2004 00:21:04 GMT  
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Wtf ya doin' Doom3yux?

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Subject: GMAX/RenX corruption fix  
Posted by [Bidbood](#) on Sat, 06 Mar 2004 11:13:09 GMT  
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ok i had this language trouble (look for my topic in this mod forum) and i managed to find a site with both win2k and winxp patches in all languages

<http://www.gemhorn.net/modules.php?mop=modload&name=Forums&file=viewtopic&topic=3733&forum=2>

they are from MS site itself so why don't you put them on renhelp site too? ^\_^

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Subject: Re: GMAX/RenX corruption fix  
Posted by [JRPereira](#) on Thu, 12 Jan 2006 22:39:01 GMT  
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Speaking of gmax corruption, is everyone aware that you can just merge in corrupt gmax files (into a blank file) most of the time to get your stuff back, even if they don't open normally?

(I don't suppose this has been covered and I've just missed it. I've had to merge after gmax crashes probably 5 times today).

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Subject: Re: GMAX/RenX corruption fix  
Posted by [DeathKnight](#) on Wed, 29 Mar 2006 07:53:46 GMT  
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Ok, I could really use this as this has just happened to my map and I really don't feel like starting all over again; however, it seems the Renegade Tutorials site server is down. Does anyone else have somewhere I can obtain this fix?

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Subject: Re: GMAX/RenX corruption fix  
Posted by [Spetz5](#) on Thu, 06 Apr 2006 02:14:58 GMT  
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Has anyone ever had the program crash on you and say "an error has occurred and the application will now close" thing? because, i have finally gotten then hang of making maps in Renx, but everytime it will say that about half way through, i;ve backed up my work with multiple save files, but they ALL get the problem.... does this fix that?

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Subject: Re: GMAX/RenX corruption fix  
Posted by [JeepRubi](#) on Mon, 10 Apr 2006 19:52:22 GMT  
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I dont know, try it and find out.

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