
Subject: Now this is new :/

Posted by [Infinte_Kinght](#) on Tue, 19 Aug 2003 20:59:37 GMT

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See normaly I could do this on my own,but this puzzels me.I got some new vehicals to put in the game but I'm not quite sure where they should go. When I got the .zip file it didnt have a info.txt with it. So dose anybody know where these Files for new vehicals should be?

Subject: Now this is new :/

Posted by [England](#) on Tue, 19 Aug 2003 21:28:58 GMT

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If its a .dds file or .mix or anything really, just unzip it to your renegade/data/ file

Subject: Thxs man eshhhh I thought it was that.....

Posted by [Infinte_Kinght](#) on Wed, 20 Aug 2003 05:27:25 GMT

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its .dds and .tga and .hmg all sprit extensions blaaa i sould have just stuck in there just too see eshh N00b moment for a sec. thxs for the info dude.
