
Subject: Renegade 2... 80% complete when cancelled!?
Posted by [bigjoe14](#) on Sat, 16 Aug 2003 23:10:25 GMT
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Interesting...

<http://www.tech-critic.com/comments.php?category=&id=6298>

Subject: Renegade 2... 80% complete when cancelled!?
Posted by [Darkeye 35](#) on Sat, 16 Aug 2003 23:21:22 GMT
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"Westwood have enough games!

What a cock.

Subject: Renegade 2... 80% complete when cancelled!?
Posted by [Demolition man](#) on Sat, 16 Aug 2003 23:22:03 GMT
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this topic will be fun to watch =)

Subject: Renegade 2... 80% complete when cancelled!?
Posted by [boma57](#) on Sat, 16 Aug 2003 23:31:48 GMT
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Electronic Arts isn't dumb enough to spend however much money on making a game, and then completely eliminate it when it was almost done.

I'd give it 10%, and that's being generous.

The screenshots and video aren't new, I saw all of them awhile ago.

But if you need more proof, here's something to chew on.

If it really was 80% complete and based on RA2 as we know it was, why is Havoc still in it?
:rolleyes:

Subject: Renegade 2... 80% complete when cancelled!?
Posted by [Planetshaun](#) on Sun, 17 Aug 2003 00:24:21 GMT
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All of that is complete nonsense.

Here's a quote from Dev aka Cliff Hicks former employee of Westwood Studios, used to be Community Manager for Command & Conquer Renegade...

Quote: "So I've been hearing rumours that Renegade 2 was 'Mostly done.' Well, when the project was cancelled, there were no finished maps, a couple of half-finished units and a lot of work to be done. If I had to guess, I'd say we were maybe, MAYBE 5% into the project. Unless the project was restarted after I was finished, which I doubt, all these reports are false."

Once more here is what he has to say about those "Renegade 2" Screenshots:

Quote: They weren't really Renegade 2 screenshots so much as a tech demo we were doing with the Renegade engine to prove we could do Renegade 2.

--Shaun--

Subject: Renegade 2... 80% complete when cancelled!?
Posted by [Griever92](#) on Sun, 17 Aug 2003 00:32:05 GMT
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Demolition man this topic will be fun to watch =)

Definetly, can't wait for all the *over the edge* EA haters to come into this topic and start Bithing like crazy.

Subject: Renegade 2... 80% complete when cancelled!?
Posted by [maytridy](#) on Sun, 17 Aug 2003 01:18:43 GMT
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Yeah, I saw those quite some time ago, Ren 2 was definately not that far into the production.

Subject: Renegade 2... 80% complete when cancelled!?
Posted by [Genius-Pr02](#) on Mon, 18 Aug 2003 11:41:49 GMT
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I'm building an Apeache right now :rolleyes: