
Subject: is this posibal?

Posted by [Infinint](#) on Sat, 16 Aug 2003 20:32:00 GMT

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is this posibal?

all the people in the game are on one side while bots are on the other side?

Subject: is this posibal?

Posted by [Ferahago](#) on Sat, 16 Aug 2003 20:34:43 GMT

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Beats me. It was possible in counterstrike, so I wouldnt give up hope

Subject: is this posibal?

Posted by [Laser2150](#) on Sat, 16 Aug 2003 20:36:00 GMT

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.... not really, but on the server just make it so everyone can join the team on one side. *thinks UT2003 Invasion*

Subject: is this posibal?

Posted by [Infinint](#) on Sat, 16 Aug 2003 20:37:09 GMT

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if it was you could use it for CO-OP SP missions, which would be pretty cool

Subject: is this posibal?

Posted by [Spike](#) on Sat, 16 Aug 2003 23:30:00 GMT

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It would be cool if someone could write a script that made the game start after more than 1 person joined on the same team so you could play agaisnt the ai.

Subject: is this posibal?

Posted by [npsmith82](#) on Sun, 17 Aug 2003 02:39:28 GMT

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Just host a game non-dedicated, so the host is the lonely Nod player. All AI bots are on the same team as host.

Then make everybody else join for GDI against the bots and idle host.

Simple, will work just as you need it to.
