
Subject: Is WW2: Warpath tuning into the best mod out there?

Posted by [NeoX](#) on Sun, 10 Aug 2003 16:44:02 GMT

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I no this is a little biased (because im on the team) but it seems that we are proving everyone rong and implmenting things into rengade that could never be done what do you think?

Subject: Is WW2: Warpath tuning into the best mod out there?

Posted by [Wild1](#) on Sun, 10 Aug 2003 16:52:25 GMT

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Well, I don't know because I havn't played it yet.

If you get ships to work though...

Subject: Is WW2: Warpath tuning into the best mod out there?

Posted by [Renx](#) on Sun, 10 Aug 2003 17:03:29 GMT

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You guys look like you have a very promising mod, too bad it is still in the shadow of other mods like renalert and reborn. I think warpath still has a long way to go though, look how long it took to make the other mods.

Subject: Is WW2: Warpath tuning into the best mod out there?

Posted by [forsaken](#) on Sun, 10 Aug 2003 17:10:44 GMT

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how long has warpath been out? like last november-december?

Subject: Is WW2: Warpath tuning into the best mod out there?

Posted by [OrcaPilot26](#) on Sun, 10 Aug 2003 17:16:41 GMT

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Wild1Well, I don't know because I havn't played it yet.

If you get ships to work though...

already been done, and subs too

Subject: Is WW2: Warpath tuning into the best mod out there?

Posted by [Vitaminous](#) on Sun, 10 Aug 2003 17:30:15 GMT

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Quote:WW2: Warpath tuning into the best mod out there?

NO. :yell:

You've only put in attack dogs...WOW!

Seriously dude...

1st. what will the dogs do agains't vehicles? They'll hump them to death? I mean, dude there are no weapons that don't hurt at least a lil' bit vehicles...

Subject: Is WW2: Warpath tuning into the best mod out there?

Posted by [Halo38](#) on Sun, 10 Aug 2003 19:16:43 GMT

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AprimeQuote:WW2: Warpath tuning into the best mod out there?

1st. what will the dogs do agains't vehicles? They'll hump them to death?

I'll talk to Genocide

Subject: Is WW2: Warpath tuning into the best mod out there?

Posted by [CNCWarpath](#) on Sun, 10 Aug 2003 20:23:58 GMT

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NeoX, no point in this post.

Subject: Is WW2: Warpath tuning into the best mod out there?

Posted by [Infinint](#) on Sun, 10 Aug 2003 22:41:38 GMT

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i think its going to be a very good mod

you know im on the team and i havent been asked to anything yet?!? all i did was finnish your barracks

Subject: Is WW2: Warpath tuning into the best mod out there?

Posted by [Imdgr8one](#) on Sun, 10 Aug 2003 23:59:10 GMT

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It si going to be a fun mod, but no where near even discussion for best mod in renegade, Ren Alert takes that and will take it forever. Maybe 6-six can dethrone it, since Dante is the uber-Ownage. There is no way that it is at this level.

Subject: Is WW2: Warpath tuning into the best mod out there?

Posted by [maytridy](#) on Mon, 11 Aug 2003 03:05:52 GMT

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No, I definatly have to say Ren Alert is the best mod out there. (No offence to Warpath.) But Warpath is definately one of the best out there.

They even got the guy who did the voice commands in Renegade to make them custom commands!

Subject: Is WW2: Warpath tuning into the best mod out there?

Posted by [Ugauga01](#) on Mon, 11 Aug 2003 04:10:52 GMT

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Nothing about Reborn and RenAlert. The Mods are too good...

@Maytridy:

Subject: Is WW2: Warpath tuning into the best mod out there?

Posted by [exnyte](#) on Mon, 11 Aug 2003 05:09:33 GMT

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maytridyNo, I definatly have to say Ren Alert is the best mod out there. (No offence to Warpath.) But Warpath is definately one of the best out there.

They even got the guy who did the voice commands in Renegade to make them custom commands!

You do know you just said that both Ren Alert and Warpath is definately one of the best out there..... right?

Just checking...

Subject: Is WW2: Warpath tuning into the best mod out there?

Posted by [PsycoArmy](#) on Mon, 11 Aug 2003 10:17:33 GMT

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Yeh uhm i think, it didnt take me that long to do attack dogs. I think i am just getting started so watchout.

Can someone answer this? why is it exactly that you favour ren alert?

And Aprime really, attack dogs will simply be eradecated by vehicles, its just reality. I think everyone will enjoy the attack dogs personally, even though i made thme i got stuck playing a gaem with them and i couldnt bring myself to close it and get on with ym work. Genocide took a pretty long time to test the dogs out himself .

BYE

Subject: Is WW2: Warpath tuning into the best mod out there?

Posted by [lmdgr8one](#) on Mon, 11 Aug 2003 17:35:05 GMT

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maytridyNo, I definatly have to say Ren Alert is the best mod out there. (No offence to Warpath.) But Warpath is definately one of the best out there.

They even got the guy who did the voice commands in Renegade to make them custom commands!

When you play Warpath you get ME!

Subject: Is WW2: Warpath tuning into the best mod out there?

Posted by [maytridy](#) on Mon, 11 Aug 2003 17:49:01 GMT

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Quote:@Maytridy:

Yeah, but they got the official and original guy. He's just really good.

Quote:You do know you just said that both Ren Alert and Warpath is definately one of the best out there..... right?

Just checking...

I said Ren Alert is definately the best, and Warpath is ONE of the best. Meaning that it's number two or three .

Subject: Is WW2: Warpath tuning into the best mod out there?

Posted by [laeubi](#) on Mon, 11 Aug 2003 20:51:00 GMT

Quote:

1st. what will the dogs do agains't vehicles? They'll hump them to death? I mean, dude there are no weapons that don't hurt at least a lil' bit vehicles...

Your wrong.

It is possible to make a weapon that do no damage to vehicles and buildings just to infatry's
