Subject: Re-Creating Renegade 2
Posted by OrcaPilot26 on Sun, 10 Aug 2003 02:07:57 GMT
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They released those Renegade 2 models a while ago, but it doesn't seem like anybody's been using them. I am attempting to "restore" these models to working condition.

I'm not sure I'll release this but who knows.

Apocolypse Tank:

Vulture Helicopter, this appears to be a modified Hind:

Kirov Airship, props animated, 2 of the engines rotate like the orca's, new bomb model:

Rhino Tank:

These are some impressive models, Renegade 2 would've been a good game.

Subject: Re-Creating Renegade 2
Posted by Skier222 on Sun, 10 Aug 2003 02:30:32 GMT
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do u know wht the story line to Renegade 2 was going to be?

Subject: Re-Creating Renegade 2
Posted by Laser2150 on Sun, 10 Aug 2003 02:30:38 GMT
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i hope you keep the Vech limit down, Those models touch at least 20000 (i think) polys.

but it would be cool.
I think you should just make your own, your a good enough modeler!

Subject: Re-Creating Renegade 2
Posted by Wild1 on Sun, 10 Aug 2003 02:32:53 GMT
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I know its not your fault, but the Rhino Tank looks all jacked up. It is hardly recognizeable.

Subject: Re-Creating Renegade 2
Posted by maytridy on Sun, 10 Aug 2003 02:44:39 GMT
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Quote:do u know wht the story line to Renegade 2 was going to be?

It was supposed to be set in the Red Alert universe.....that's all I know.

Subject: Re-Creating Renegade 2
Posted by LucefieD on Sun, 10 Aug 2003 03:12:14 GMT
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Theres a petition going on 2 revive renegade 2 maybe if we get enough sigs they will revive it to
sign it go here
I heard it was to be based on the original ra but now that I c those vehicles im not so sure.

Subject: Re-Creating Renegade 2
Posted by PsY on Sun, 10 Aug 2003 05:11:07 GMT
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ramjet57Theres a petition going on 2 revive renegade 2 maybe if we get enough sigs they will
revive it to sign it go here
I heard it was to be based on the original ra but now that I c those vehicles im not so sure.

You shouldnt use crimsons avatar I thought you were her.

They wont bring it back.

Subject: Re-Creating Renegade 2
Posted by xSeth2k2x on Sun, 10 Aug 2003 05:26:20 GMT
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ditto

Subject: Re-Creating Renegade 2
Posted by General Havoc on Sun, 10 Aug 2003 10:03:39 GMT
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Yeah I though that was Crimson for a second there until i finished readin the message and saw who it was.

Subject: Re-Creating Renegade 2
Posted by Sk8rRIMuk on Sun, 10 Aug 2003 14:44:47 GMT
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General HavocYeah I though that was Crimson for a second there until i finished readin the message and saw who it was.

I did aswell, it's not a reserved avatar though so they have the right to use it.

Still confussed me though

Subject: Re-Creating Renegade 2
Posted by maytridy on Sun, 10 Aug 2003 15:02:31 GMT
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Renegade 2 will never be made by WS, because they are gone........

But if there is some intrest in some old WS employees........

Subject: Re-Creating Renegade 2
Posted by ohmybad on Sun, 10 Aug 2003 15:51:57 GMT
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It looks like renegade 2 was based red alert 2...

Subject: Re-Creating Renegade 2
Posted by LucefieD on Sun, 10 Aug 2003 16:36:56 GMT
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Yea i know they wont revive it but might as well try and westwood isnt totaly gone they're making ra3 they bought webspace for it already

Subject: Re-Creating Renegade 2

Posted by OrcaPilot26 on Sun, 10 Aug 2003 17:19:16 GMT
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ramjet57Yea i know they wont revive it but might as well try and westwood isnt totaly gone they're making ra3 they bought webspace for it already

RA3... I hope not

Subject: Re-Creating Renegade 2
Posted by Laser2150 on Sun, 10 Aug 2003 23:57:20 GMT
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RA3? oh god! *pulls out Rifle* :twisted:

If anything i want Tiberium Twilight. RA3? what did the soivets attack america?

Subject: Re-Creating Renegade 2
Posted by Imdgr8one on Mon, 11 Aug 2003 00:04:18 GMT
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Bafoons. WW bought those domains a long time ago. They are gone, and aren't coming back.

Subject: Re: Re-Creating Renegade 2
Posted by brent3000 on Mon, 11 Aug 2003 00:09:48 GMT
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These are some impressive models, Renegade 2 would've been a good game.

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where did youi get the shots from

Subject: Re-Creating Renegade 2
Posted by Nightma12 on Mon, 11 Aug 2003 00:15:46 GMT
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NICE

Subject: Re-Creating Renegade 2
Posted by Laser2150 on Mon, 11 Aug 2003 00:49:31 GMT
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Brent, Those models came in a package you could download, he only put them in game. thats all.

Subject: Re-Creating Renegade 2
Posted by Jaspah on Mon, 11 Aug 2003 01:05:32 GMT
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http://www.tiberiantwilight.com

Those are cool.

If only EA cared.

Subject: Re-Creating Renegade 2
Posted by brent3000 on Mon, 11 Aug 2003 02:23:41 GMT
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Laser2150Brent, Those models came in a package you could download, he only put them in game. thats all.
ok

Subject: Re-Creating Renegade 2
Posted by kawolsky on Mon, 11 Aug 2003 08:35:01 GMT
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j4S[p]www.tiberiantwilight.com

Those are cool.

If only EA cared.

EA don`t care about shit , except money
lets h4xx0r them

Subject: Re-Creating Renegade 2
Posted by Aircraftkiller on Mon, 11 Aug 2003 08:36:43 GMT
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That's the point of a business, moron.

Subject: Re-Creating Renegade 2
Posted by warranto on Mon, 11 Aug 2003 09:27:58 GMT
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And unfortunatly so.

Subject: Re-Creating Renegade 2
Posted by Sk8rRIMuk on Mon, 11 Aug 2003 11:31:20 GMT
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Don't turn this into another I h8 EA thread.

They are just a buisness, even though they should take more notice of there fans or users.

Not long back I heard that Chuck Carter and another member of the Renegade community were taking his Renegade 2 map and making it into a playable Renegade map unfortunately it never happened.

 maybe somebody else could try?

Subject: Re-Creating Renegade 2
Posted by Try_lee on Tue, 12 Aug 2003 23:47:46 GMT
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I think it's almost a good thing it was cancelled from a storyline point of view. From screens shown on a website (Chuck Carter?) and those vehicles, it looks as though WS was attempting to link RA2 to C&C!
The plotline would then have far too many holes that need filling and one game just wouldn't be enough to do that, I mean 20 years later and there's a huge drop in the level of technology?

Subject: Re-Creating Renegade 2
Posted by mike9292 on Tue, 12 Aug 2003 23:57:18 GMT
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those screens that showed the mine factory or whatever it was wasnt very impressive to me but it didnt even show any changes