
Subject: Renegade Mod Night
Posted by [Ugauga01](#) on Wed, 06 Aug 2003 23:28:33 GMT
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Hi.

In Germany we made a project to bring the community together.
We have a Server and a Homepage.

The Server is powered ny OneShell.de -The best CCR Server Company in Germany.

On some days we plan evenings called "ModNight" on which only good Fanmaps are played.

Visit us:
<http://renmodnight.OneShell.de>

I will test it and when it is good we pick it into the Maprotation as long as nobody wants to play the map or it gets boring.
My E-Mail is ugauga01@gmx.de

I think German Time is GMT+1
So when you see the next "Night" in the news look on your watch

I hope we see us on the Server.

Subject: Renegade Mod Night
Posted by [Vitaminous](#) on Thu, 07 Aug 2003 00:51:07 GMT
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go to hell, wannabe.

Subject: Renegade Mod Night
Posted by [Try_lee](#) on Thu, 07 Aug 2003 00:53:17 GMT
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I think I remember mac saying something about this a while ago and there's no need to be quite so hostile Aprime. It's for the community and it'll only be good if the community takes part, with a good attitude.

Subject: Renegade Mod Night
Posted by [warranto](#) on Thu, 07 Aug 2003 00:54:00 GMT
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Not very nice Aprime. He only wants to host a mod night. Just because Beanyhead does the same thing doesn't mean Ugauga wants to be like him.

Subject: Renegade Mod Night
Posted by [Vitaminous](#) on Thu, 07 Aug 2003 00:57:17 GMT
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yes it's for the community, I agree, but he ripped the idea from Beanyhead.

And take the time to compare both topics.

for both it's all about the community, seriously....

Subject: Renegade Mod Night
Posted by [boma57](#) on Thu, 07 Aug 2003 01:18:18 GMT
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Aprimeyes it's for the community, I agree, but he ripped the idea from Beanyhead.

You're also hosting a mod-map-only server....

Subject: Renegade Mod Night
Posted by [Blazer](#) on Thu, 07 Aug 2003 01:25:40 GMT
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Aprimeyes it's for the community, I agree, but he ripped the idea from Beanyhead.

Who cares who else is doing it? When I ran my 24 player server "Blazers Dedicated Server" over a year ago, I had "Mod Monday" and "Friendly Fire Friday", you don't see me bickering about who had it first or if its a "stolen" idea.

Any idea that is good is bound to be thought of by more than one person. Also if I am not mistaken, all the oneshell.de servers are gamespy mode, so is it really such a theft of intellectual property just because they want to host a mod night?

Subject: Renegade Mod Night
Posted by [Vitaminous](#) on Thu, 07 Aug 2003 01:35:53 GMT
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TaximesAprimeyes it's for the community, I agree, but he ripped the idea from Beanyhead.

You're also hosting a mod-map-only server....

Yes, but it's not called mod map night.

BlazerAprimeyes it's for the community, I agree, but he ripped the idea from Beanyhead.

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whatever...

Subject: Renegade Mod Night
Posted by [Ugauga01](#) on Thu, 07 Aug 2003 02:15:46 GMT
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SHUT UP APRIME!!!!

RenegadeModNight exists some longer than this from Beanyhead.
Mac is one of the 2 Founders.
And i think the name is great.
You are too stupid to do that project yourself but you are angry about others.

I hope that much people play Renegade again when Reborn and all other Big Mods release.

Subject: Renegade Mod Night
Posted by [kopaka649](#) on Thu, 07 Aug 2003 04:24:37 GMT
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Ugauga01SHUT UP APRIME!!!!

ideas to rescue CCR.
not westwood, EA

Subject: Renegade Mod Night
Posted by [Beanyhead](#) on Thu, 07 Aug 2003 05:11:14 GMT
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FFS people... Who cares?

I don't really care if there's another "Mod Map Night"... Is too much community support a bad thing?

On the same night as Mod Map Night almost 6 months there was about 3 others servers with the same name. Did I complain... No. Because it's not hurting anyone, it's simply helping the community.

Subject: Renegade Mod Night
Posted by [bigwig992](#) on Thu, 07 Aug 2003 13:46:28 GMT
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Heh heh, Aprime=OWNT.

Subject: Renegade Mod Night
Posted by [Ugauga01](#) on Thu, 07 Aug 2003 16:13:38 GMT
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See Aprime??
You are the only stupid person who has something against that...

When you have some great Maps which you wanna play on the server say me the MapName or send the whole Map.

You can also suggest new maps.
Visit for this <http://renmodnight.oneshell.de> and go left to "Vote4Maps"

THX.

I will tell when the next Night starts..

Subject: Renegade Mod Night
Posted by [Imdgr8one](#) on Thu, 07 Aug 2003 20:09:31 GMT
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BlazerAprimeyes it's for the community, I agree, but he ripped the idea from Beanyhead.

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Well I remember FFF! I lived to play on that, unfortunately I only could get on teh server once for a hell fo a good time.
