
Subject: OT: CORE loses baby!
Posted by [Krazyfoxx](#) on Wed, 30 Jul 2003 14:04:12 GMT
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I don't know if there's any Tomb Raider fans here, but just in case I'm posting this link from Gamespot:

http://www.gamespot.com/pc/adventure/tombraidertheangelod/news_6072705.html

If anyone has played the last installment then you probably know why.

Subject: OT: CORE loses baby!
Posted by [KIRBY098](#) on Wed, 30 Jul 2003 14:51:39 GMT
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First time you play it, and the camera angle changes in the middle of a tricky manuever, you'll understand.

And I liked the ability to hang on a cliff edge indefinately. I want that back.

Subject: OT: CORE loses baby!
Posted by [John Shaft Jr.](#) on Wed, 30 Jul 2003 15:51:24 GMT
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Man I stopped being a Tomb Raider fan after Tomb Raider 3.

Subject: OT: CORE loses baby!
Posted by [Krazyfoxx](#) on Wed, 30 Jul 2003 16:32:47 GMT
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John Shaft Jr. Man I stopped being a Tomb Raider fan after Tomb Raider 3.
And to think, I used to respect you!
Just kidding Shaft, but seriously why did you lose interest? The last game looked ten times better (on PS2) than any previous, but most people couldn't forgive the numerous bugs & glitches. I guess this will be a chance for Crystal Dynamics to turn the series around, but I'll bet if their attempt fails then that will be the end of Lara Croft.

BTW, I thought the new movie sucked more than the first. Of course Paramount is blaming the game for a bad box office opening :eh:

Subject: OT: CORE loses baby!
Posted by [John Shaft Jr.](#) on Wed, 30 Jul 2003 16:43:26 GMT

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KrazyfoxxJohn Shaft Jr.Man I stopped being a Tomb Raider fan after Tomb Raider 3. And to think, I used to respect you!
Just kidding Shaft, but seriously why did you lose interest? The last game looked ten times better (on PS2) than any previous, but most people couldn't forgive the numerous bugs & glitches. I guess this will be a chance for Crystal Dynamics to turn the series around, but I'll bet if their attempt fails then that will be the end of Lara Croft.

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Yeah I read that in the newspaper today. Maybe Paramont can't take the fact that maybe the movie just plain sucked.

I lost all interest after Tomb Raider 3 cause the storyline started to suck.

Subject: OT: CORE loses baby!
Posted by [Bearxor](#) on Wed, 30 Jul 2003 18:41:34 GMT
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There was a storyline in the first two?

Subject: OT: CORE loses baby!
Posted by [Ferhago](#) on Thu, 31 Jul 2003 17:32:37 GMT
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Yeah I am a tomb raider fan and I still am. The story isnt very important if you arent a diehard fan like me. If you are then you know everything about her.

Her parents, Where she went to school, Her favorite food etc.

Yes I am pathetic. In case any of you were wondering.

And I hope changing the developers of the next game wont make it fall short of what it could have been. But I think back to crystal dynamics and the games they made. Gex comes to mind the most. I dont think that would fly but hey I dont care.

And I dont see what the big rage on all the bugs and AOD is. Only one bug drove me nuts. The slowdown. Other than that I didnt give a flying hoot about other ones
