
Subject: Master Chief From Halo 2 Model finished (skinning)

Posted by [Havoc 89](#) on Wed, 30 Jul 2003 01:14:34 GMT

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Yes u heard it. after 5 hours of intence modeling i finally finished it!

i am not a character modeler and i am suprised i acturally made this.

I might think about incerting this into Tiberium Evolution.

here is a picture

Subject: Master Chief From Halo 2 Model finished (skinning)

Posted by [Halo38](#) on Wed, 30 Jul 2003 01:20:30 GMT

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Halo likes your model

Pretty good for 5 hours.

I know someone is going to ask this so i might as well do it for them..... poly count?

Subject: Master Chief From Halo 2 Model finished (skinning)

Posted by [Jaspah](#) on Wed, 30 Jul 2003 01:28:15 GMT

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The Feet don't look like that, though.

Anways, Good work!

Subject: Master Chief From Halo 2 Model finished (skinning)

Posted by [Laser2150](#) on Wed, 30 Jul 2003 02:03:24 GMT

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Very nice havoc, its almost been a whole year and your models still kick ass!

Subject: Master Chief From Halo 2 Model finished (skinning)

Posted by [Havoc 89](#) on Wed, 30 Jul 2003 02:05:18 GMT

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the poly count is 1078 and i know the feet are a bit wierd. i have to fix that.

Subject: Master Chief From Halo 2 Model finished (skinning)

Posted by [xSeth2k2x](#) on Wed, 30 Jul 2003 02:11:10 GMT

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only 1 prob i see

thechets amor thingie should extend down almost al the way

Subject: Master Chief From Halo 2 Model finished (skinning)

Posted by [Aurora](#) on Wed, 30 Jul 2003 02:11:37 GMT

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Why don't you just wait for HaloPC and extract it from that?

Subject: Master Chief From Halo 2 Model finished (skinning)

Posted by [xSeth2k2x](#) on Wed, 30 Jul 2003 02:13:38 GMT

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Thats not the point of being a modeler.

maybe extract it for a source image but Modeling mean smaking it not extractign it from another source

just my 2 cent

Subject: Master Chief From Halo 2 Model finished (skinning)

Posted by [Havoc 89](#) on Wed, 30 Jul 2003 02:18:19 GMT

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xSeth2k2xonly 1 prob i see

thechets amor thingie should extend down almost al the way

oh no... no no no ur wronge. it doesnt go al the way down. its acturally the skin. trust me. hte chest armour is fine.

Subject: Master Chief From Halo 2 Model finished (skinning)

Posted by [yahoo](#) on Wed, 30 Jul 2003 02:50:44 GMT

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nice one havoc all it needs is a battle rifle and it will be off the hook

Subject: Master Chief From Halo 2 Model finished (skinning)

Posted by [Havoc 89](#) on Wed, 30 Jul 2003 03:04:36 GMT

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dont forget skinning

Subject: Master Chief From Halo 2 Model finished (skinning)

Posted by [Havoc 89](#) on Wed, 30 Jul 2003 04:16:58 GMT

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i am currently skinning the model. i haave made uvw unwrap file for all the objects and now i will start the texturing

here is a sneek peek

if u look closely u can c all the edges of the objects

Subject: Master Chief From Halo 2 Model finished (skinning)

Posted by [Sk8rRIMuk](#) on Wed, 30 Jul 2003 09:26:05 GMT

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Nice work, I can see the edges.

This would look kool in the Tiberium Evolution mod.

Subject: Master Chief From Halo 2 Model finished (skinning)

Posted by [Havoc 89](#) on Thu, 31 Jul 2003 01:14:21 GMT

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ok i have been hard at work skinning this guy.

here is my current result picture

Subject: Master Chief From Halo 2 Model finished (skinning)

Posted by [Sk8rRIMuk](#) on Thu, 31 Jul 2003 09:07:07 GMT

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In green he looks like a motorcross rider .

Looks pretty sw33t from my angle anyways.

:thumbsup: :thumbsup: :thumbsup: :thumbsup: :thumbsup:

Subject: Master Chief From Halo 2 Model finished (skinning)

Posted by [brent3000](#) on Thu, 31 Jul 2003 10:38:11 GMT

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it looks cool but he is a little difrent from the one in the moive that bungie had out but for only 5 hours it looks cool. When it is done send me it so i can try it out and dont forget to add a halo gun in it

Subject: Master Chief From Halo 2 Model finished (skinning)

Posted by [Havoc 89](#) on Thu, 31 Jul 2003 18:13:47 GMT

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brent3000it looks cool but he is a little difrent from the one in the moive that bungie had out but for only 5 hours it looks cool. When it is done send me it so i can try it out and dont forget to add a halo gun in it

Halo has a different master Chief than Halo 2. This is from Halo 2

Subject: Master Chief From Halo 2 Model finished (skinning)

Posted by [yahoo](#) on Fri, 01 Aug 2003 02:16:54 GMT

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so what gun are ya gonna add dual smg or battl rifle or the good ol needler or a plasma gun maybe a pistol oh well try to make them all

Subject: Master Chief From Halo 2 Model finished (skinning)

Posted by [brent3000](#) on Fri, 01 Aug 2003 03:15:30 GMT

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Havoc 89brent3000it looks cool but he is a little difrent from the one in the moive that bungie had out but for only 5 hours it looks cool. When it is done send me it so i can try it out and dont forget to add a halo gun in it

Halo has a different master Chief than Halo 2. This is from Halo 2
yeah i know i have seen the pictures of it he looks a little different that that

Subject: Master Chief From Halo 2 Model finished (skinning)

Posted by [Havoc 89](#) on Fri, 01 Aug 2003 05:12:30 GMT

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yahooso what gun are ya gonna add dual smg or battl rifle or the good ol needler or a plasma gun
maybe a pistol oh well try to make them all

dude!!! come down!!! i might give him the sniper or the battle rifle

Subject: Master Chief From Halo 2 Model finished (skinning)

Posted by [brent3000](#) on Fri, 01 Aug 2003 05:41:14 GMT

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Havoc 89yahooso what gun are ya gonna add dual smg or battl rifle or the good ol needler or a
plasma gun maybe a pistol oh well try to make them all

dude!!! come down!!! i might give him the sniper or the battle rifle

I am with the battle rifle

Subject: Master Chief From Halo 2 Model finished (skinning)

Posted by [Sk8rRIMuk](#) on Fri, 01 Aug 2003 10:37:47 GMT

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Havoc 89yahooso what gun are ya gonna add dual smg or battl rifle or the good ol needler or a
plasma gun maybe a pistol oh well try to make them all

dude!!! come down!!! i might give him the sniper or the battle rifle

Sniper Rifle

Sniper, Sniper, Sniper....

Battle Riffle sounds more aggressive while the Sniper sounds crisp, clean & quick .

Subject: Master Chief From Halo 2 Model finished (skinning)

Posted by [brent3000](#) on Fri, 01 Aug 2003 11:22:37 GMT

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Sk8rRIMukHavoc 89yahooso what gun are ya gonna add dual smg or battl rifle or the good ol needler or a plasma gun maybe a pistol oh well try to make them all

dude!!! come down!!! i might give him the sniper or the battle rifle

Sniper Rifle

Sniper, Sniper, Sniper....

Battle Riffle sounds more aggressive while the Sniper sounds crisp, clean & quick .
the battle rifle is better than the sniper and any way they havent shown the new halo 2 sniper any where yet so he cant do a halo 2 sniper only a halo sniper rifle but i still say battle rifle in halo 2 it comes with a scope so there is your "clean and quick" Sk8rRIMuk

Subject: Master Chief From Halo 2 Model finished (skinning)

Posted by [yahoo](#) on Fri, 01 Aug 2003 15:02:48 GMT

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lol yea battle rifle is the winner

Subject: Master Chief From Halo 2 Model finished (skinning)

Posted by [Sk8rRIMuk](#) on Fri, 01 Aug 2003 16:57:00 GMT

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brent3000Sk8rRIMukHavoc 89yahooso what gun are ya gonna add dual smg or battl rifle or the good ol needler or a plasma gun maybe a pistol oh well try to make them all

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Ok.. OK... I am not a big Halo 2 fan and I am not in the mood to argue .

So you beat me .

Havoc89's choice in the end though .

Subject: Master Chief From Halo 2 Model finished (skinning)

Posted by [Havoc 89](#) on Fri, 01 Aug 2003 17:07:33 GMT

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i agree, lemme finish the skin first.

Subject: Master Chief From Halo 2 Model finished (skinning)

Posted by [Havoc 89](#) on Fri, 01 Aug 2003 21:45:37 GMT

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lemme finish the skin first than ill decide

Subject: Master Chief From Halo 2 Model finished (skinning)

Posted by [brent3000](#) on Fri, 01 Aug 2003 22:35:17 GMT

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Havoc 89lemme finish the skin first than ill decide

i am cool with that just i fancy a battle rifle

Subject: Master Chief From Halo 2 Model finished (skinning)

Posted by [Jaspah](#) on Sat, 02 Aug 2003 00:51:43 GMT

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Halo And Halo 2, John (Master Cheif) is still the only Spartan, His armor is just fixed up.
:rolleyes:

Subject: Master Chief From Halo 2 Model finished (skinning)

Posted by [brent3000](#) on Sat, 02 Aug 2003 00:56:26 GMT

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j4S[p]Halo And Halo 2, John (Master Cheif) is still the only Spartan, His armor is just fixed up.

:rolleyes:

he is taller (not by much) and thiner (alot) that is the only diff between them 2

Subject: Master Chief From Halo 2 Model finished (skinning)

Posted by [Havoc 89](#) on Sat, 02 Aug 2003 02:16:08 GMT

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brent3000j4S[p]Halo And Halo 2, John (Master Cheif) is still the only Spartan, His armor is just fixed up. :rolleyes:

he is taller (not by much) and thiner (alot) that is the only diff between them 2

updates on Halo 2's master chief

new Helmat
New chest armour
no belt
Legs updated
Arms more detail added
Skin upated

those are the updates i have seen.

Subject: Master Chief From Halo 2 Model finished (skinning)
Posted by [brent3000](#) on Sat, 02 Aug 2003 09:01:01 GMT
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ok.
when will you be putting it in the game

Subject: Master Chief From Halo 2 Model finished (skinning)
Posted by [Jaspah](#) on Sat, 02 Aug 2003 19:27:03 GMT
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The thinning and tallness was the old Armor/New Armor. :rolleyes:

Subject: Master Chief From Halo 2 Model finished (skinning)
Posted by [brent3000](#) on Mon, 04 Aug 2003 08:49:46 GMT
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j4S[p]The thinning and tallness was the old Armor/New Armor. :rolleyes:
yeah for some reson they made him thinner

Subject: Master Chief From Halo 2 Model finished (skinning)
Posted by [Havoc 89](#) on Mon, 04 Aug 2003 17:07:53 GMT
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dont ask me why they did it.

Subject: Master Chief From Halo 2 Model finished (skinning)
Posted by [brent3000](#) on Tue, 05 Aug 2003 02:18:30 GMT

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guess they thought he can loes a few KG

Subject: Master Chief From Halo 2 Model finished (skinning)

Posted by [Apache](#) on Tue, 05 Aug 2003 05:13:36 GMT

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Hehe, I think that he looks pretty good with a rocket launcher, even though the sniper rifle is rather menacing... I didn't make this model, and there isn't a chance that I could make something as good as your'se myself... I was planning on using this fellow for some CG videos, but the animation proved to be a bit too difficult...

Subject: Master Chief From Halo 2 Model finished (skinning)

Posted by [Apache](#) on Tue, 05 Aug 2003 05:15:02 GMT

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Needed green background for the images...

Subject: Master Chief From Halo 2 Model finished (skinning)

Posted by [brent3000](#) on Tue, 05 Aug 2003 05:28:54 GMT

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ApacheNeeded green background for the images...

is that the finished one

Subject: Master Chief From Halo 2 Model finished (skinning)

Posted by [Anubisz](#) on Tue, 05 Aug 2003 05:33:05 GMT

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If this is the final version will it be downloadable ?

Subject: Master Chief From Halo 2 Model finished (skinning)

Posted by [brent3000](#) on Tue, 05 Aug 2003 05:40:16 GMT

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AnubiszIf this is the final version will it be downloadable ?
it betta be downloadable

Subject: Master Chief From Halo 2 Model finished (skinning)
Posted by [Apache](#) on Tue, 05 Aug 2003 06:32:50 GMT
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Sorry guys, can't let my version out, you have no idea how much it took for it to be given to me in the first place, lol! Wait for Havoc 89's incredible model!

Subject: Master Chief From Halo 2 Model finished (skinning)
Posted by [brent3000](#) on Tue, 05 Aug 2003 07:02:31 GMT
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ApacheSorry guys, can't let my version out, you have no idea how much it took for it to be given to me in the first place, lol! Wait for Havoc 89's incredible model!
what come on let me have it

Subject: Master Chief From Halo 2 Model finished (skinning)
Posted by [Havoc 89](#) on Tue, 05 Aug 2003 19:50:20 GMT
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kool. altho the detail is a bit low. but everything else is pretty nice

Subject: Master Chief From Halo 2 Model finished (skinning)
Posted by [brent3000](#) on Tue, 05 Aug 2003 21:37:31 GMT
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Havoc 89kool. altho the detail is a bit low. but everything else is pretty nice
when will your one be done

Subject: Master Chief From Halo 2 Model finished (skinning)
Posted by [Havoc 89](#) on Tue, 05 Aug 2003 23:37:20 GMT
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id say about 70% done. i am not sure when it will be done

Subject: Master Chief From Halo 2 Model finished (skinning)
Posted by [brent3000](#) on Wed, 06 Aug 2003 02:45:39 GMT
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Havoc 89id say about 70% done. i am not sure when it will be done
cool when it is done email me it

Subject: Master Chief From Halo 2 Model finished (skinning)
Posted by [Havoc 89](#) on Wed, 06 Aug 2003 17:24:58 GMT
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brent3000Havoc 89id say about 70% done. i am not sure when it will be done
cool when it is done email me it

why should i do that? its for the mod...

Subject: Master Chief From Halo 2 Model finished (skinning)
Posted by [brent3000](#) on Thu, 07 Aug 2003 05:39:59 GMT
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Havoc 89brent3000Havoc 89id say about 70% done. i am not sure when it will be done
cool when it is done email me it

why should i do that? its for the mod...
whant to see how it plays.

and is the mod a full halo mod for renegade

Subject: Master Chief From Halo 2 Model finished (skinning)
Posted by [Havoc 89](#) on Fri, 08 Aug 2003 01:18:37 GMT
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umm... wait for the mod like everyone else. and its Tiberium Evolution not a Halo TC mod.

EDIT: Btw goto our Tiberium Evolution forums! they have updates about the mod. if u havnt
noticed i stoped posting new about the mod on these forums.

Subject: Master Chief From Halo 2 Model finished (skinning)
Posted by [brent3000](#) on Fri, 08 Aug 2003 03:25:26 GMT
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Havoc 89umm... wait for the mod like everyone else. and its Tiberium Evolution not a Halo TC

mod.

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when will it be out

Subject: Master Chief From Halo 2 Model finished (skinning)
Posted by [Havoc 89](#) on Fri, 08 Aug 2003 04:25:37 GMT
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Umm i havnt thought about the Release date for X13 yet.

BTW: There is a Really Sweet ass update on our forums. u might wanna register there, and check out our updates that will be posted there.

Subject: Master Chief From Halo 2 Model finished (skinning)
Posted by [brent3000](#) on Wed, 13 Aug 2003 07:48:37 GMT
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Havoc 89Umm i havnt thought about the Release date for X13 yet.

BTW: There is a Really Sweet ass update on our forums. u might wanna register there, and check out our updates that will be posted there.
can you make any sort of date for it

Subject: Master Chief From Halo 2 Model finished (skinning)
Posted by [MonkeyPhonic](#) on Wed, 13 Aug 2003 12:19:53 GMT
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that shaped up to be a really nice model, especialy now the feet are the right shape.

Nice one

Subject: Master Chief From Halo 2 Model finished (skinning)
Posted by [brent3000](#) on Fri, 14 Nov 2003 05:55:37 GMT
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i know this is old but what ever happened to this

Subject: Master Chief From Halo 2 Model finished (skinning)

Posted by [gendres](#) on Fri, 14 Nov 2003 12:28:55 GMT

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I guess it's dead..

Subject: Master Chief From Halo 2 Model finished (skinning)

Posted by [Havoc 89](#) on Fri, 14 Nov 2003 12:42:32 GMT

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well no one really care any more about the mod so why should i? anyways if some one wants to finish the skin and put it ingame tell me and ill lend i to u.

Subject: Master Chief From Halo 2 Model finished (skinning)

Posted by [Deafwasp](#) on Fri, 14 Nov 2003 15:39:05 GMT

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wow thats really out of porportion.
