
Subject: RenRem

Posted by [\[HLOW\]Tomten](#) on Tue, 29 Jul 2003 09:53:22 GMT

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Any guidelines how to install it to suse8.2 ?

Subject: RenRem

Posted by [mac](#) on Tue, 29 Jul 2003 12:30:10 GMT

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You mean my script?

Subject: RenRem

Posted by [\[HLOW\]Tomten](#) on Tue, 29 Jul 2003 12:31:35 GMT

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yes, your script. I got some months ago and didnt relly get it how to install it and what linux packets to install....

Subject: RenRem

Posted by [\[HLOW\]Tomten](#) on Tue, 29 Jul 2003 12:34:33 GMT

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Is blazer regulator for linux also cuz one moderator said they runned it at oneshell or something?

Subject: RenRem

Posted by [mac](#) on Tue, 29 Jul 2003 12:49:00 GMT

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```
=====  
=====renrem.pl readme=====
```

Filename: renrem.pl

Creator: mac

Email: mac@oneshell.de

Homepage: <http://www.tactical-command.de>

Description: Replacement for the LFDS' non working remote administration capability.

Description:

=====

The Linux FDS doesn't come with a working remote administration capability. This utility provides a multi threading telnet server, that listens to requests and sends incoming commands to the renegade server. renrem.pl assumes that the server runs in a specifically named screen session. It detaches it when it receives a program and writes it output into the screen using expect.

Installation:

=====

renrem.pl uses POE, a powerful multitasking framework. you need to install the following modules:

```
POE
Expect::Simple
Expect
Time::localtime
Time::ParseDate
```

Edit your server.ini to include a working renrem configuration. renrem.pl reads the password out of the config file.

Example:

```
AllowRemoteAdmin = true
RemoteAdminIP =
RemoteAdminPassword = password
```

Start your renegade server in a screen session and give it a specific name. Example:
screen -S renegade_server -l -d -m /home/mac/renegade/renegade_server

renegade_server is the screen title. you need to remember this.

Usage:

=====

Start renrem.pl like this:

```
nohup ./renrem.pl renegade_server /home/mac/renegade 31337 &
```

(screenname fdsdir port)

After this, you can connect to the listening daemon at port 31337:

```
mac@defiant:~> telnet localhost 31337
Trying 127.0.0.1...
Connected to localhost.
Escape character is '^]'.
Welcome to Renegade Remote Control. Enter your password.
password
Password accepted.
Use help to get a list of available commands.
game_info
[08:21] GameSpy mode active since Thu Feb 13 08:20:34 2003
[08:21] Gameplay in progress
[08:21]   Map : C&C_Hourglass.mix
[08:21]   Time : 0.29.09
[08:21]   Fps : 48
[08:21]   GDI : 0/1 players    0 points
[08:21]   NOD : 0/1 players    0 points
[08:21]
```

Notes:

=====

You can quit the session with "quit". This will not be sent to the LFDS.

The script switches its logfile every day, there is no need to re-start it every day using cron.

You can NOT start this script using cron, the parent needs a terminal. renrem.pl is using screen, and screen needs a valid terminal when doing screen -r <sessionname>.

Credits:

=====

Greg Underwood for making the LFDS.
Blazer for helping with POE.

Copyright

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You can get the requires Perl modules at <http://search.cpan.org>

BR for Linux (aka brenbot) is in development and currently only available for oneShell customers as part of the testing.

Subject: RenRem
Posted by [fl00d3d](#) on Wed, 10 Sep 2003 14:12:44 GMT
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lol ... p31337 ... isnt that for bo2k

Yeah, I'll make sure my computer is listening on that port.

Subject: RenRem
Posted by [Blazer](#) on Fri, 12 Sep 2003 08:04:22 GMT
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fl00d3dlol ... p31337 ... isnt that for bo2k

Yeah, I'll make sure my computer is listening on that port.

Heh yeah bo2k on win32 listens on that port. We are talking about a linux server though, so nothing wrong with using that port, unless it triggers some overly sensitive IDS

Subject: RenRem
Posted by [KIRBY098](#) on Fri, 12 Sep 2003 15:15:53 GMT
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fl00d3dlol ... p31337 ... isnt that for bo2k

Yeah, I'll make sure my computer is listening on that port.

So much for technical superiority. :rolleyes:
