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Subject: Taximes' Skin Thread (Newest: TD Mobius)  
Posted by [boma57](#) on Mon, 28 Jul 2003 06:01:22 GMT  
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Well, I'm not one for spam, so I'm going to keep all the skins I've made/ will make to one thread and just update it.

I'll put the newest one in the title and keep a list of all the skins and where they are here in the first post so they'll be easy to find. I would put all the skins themselves here, but that would probably end up becoming huge and I believe there's a limit to the amount of images in a single post, am I right? Here's the list so far:

Page 1 ..... Tiberian Sun Kane  
Page 1 ..... Tiberian Dawn Mobius

I'll take requests if I can, just post them and I'll see what I can do

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I'd doubt if it hadn't been done before, especially with Reborn out there, but I haven't seen one so here's mine.

Due to the symmetry on the back of his head from the UVW mapping, it messes up and I couldn't make it completely accurate to the real mask, but I still like it. You can see how it's different in the pic below.

Download: <http://maelstrom.hypermart.net/downloads/RenegadeSkins/TSKaneSkin.zip>  
Size: 137KB  
Readme:

Quote:C&C Tiberian Sun: Kane Skin  
By Taximes  
-----

Well, I'd be surprised if it hadn't been done before, but here's my Tiberian Sun skin for Kane.

Due to the UVW symmetry, it's not completely accurate to Tiberian Sun and the mask stretches around the entire back of his head instead of just half. However, I still feel it's very cool and worthy of being released, so here you go.

Feel free to use it, but please give me credit in a readme or somesuch thing if you do.

Note: The included Purchase Terminal Icon is included for modders, it will not work if placed into the Data directory. You may rename it accordingly to have it replace other icons, but Renegade will not support a singular Extras icon without more modification.

How To Install  
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Place the .dds file into your Renegade\Data directory. To uninstall, delete it.

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Subject: Taximes' Skin Thread (Newest: TD Mobius)  
Posted by [YSLMuffins](#) on Mon, 28 Jul 2003 07:28:39 GMT  
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That's really good, better than what I can do!

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Subject: Taximes' Skin Thread (Newest: TD Mobius)  
Posted by [Majiin Vegeta](#) on Mon, 28 Jul 2003 11:08:33 GMT  
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very nice

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Subject: Taximes' Skin Thread (Newest: TD Mobius)  
Posted by [kawolsky](#) on Mon, 28 Jul 2003 13:07:55 GMT  
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damn thats good,nice job

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Subject: Taximes' Skin Thread (Newest: TD Mobius)  
Posted by [Deactivated](#) on Mon, 28 Jul 2003 13:13:42 GMT  
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Next... make a TD Mobius skin

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Subject: Taximes' Skin Thread (Newest: TD Mobius)  
Posted by [gendres](#) on Mon, 28 Jul 2003 15:36:23 GMT  
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ohh. pretty

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Subject: Taximes' Skin Thread (Newest: TD Mobius)  
Posted by [pulverizer](#) on Mon, 28 Jul 2003 16:05:44 GMT

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I've never played the tiberian sun campaign, what happend to kane? it looks like half his face has rotten off, or something like that  
anyway, looks kewl

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Subject: Taximes' Skin Thread (Newest: TD Mobius)  
Posted by [boma57](#) on Mon, 28 Jul 2003 17:33:16 GMT  
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SeaManNext... make a TD Mobius skin

Okay.

As most of you should know, Renegade takes place awhile after TD, so I tried to make him look younger, basically referencing from this pic:

Download: <http://maelstrom.hypermart.net/downloads/RenegadeSkins/TDMobiusSkin.zip>  
Size: 209KB  
Readme:

Quote:C&C Tiberian Dawn: Mobius Skin  
By Taximes  
-----

Due to request, I've made a skin of Dr. Ignatio Mobius ala his appearance in Tiberian Dawn, when he was younger.

Feel free to use it, but please give me credit in a readme or somesuch thing if you do.

How To Install  
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Place the two .dds files into your Renegade\Data directory. To uninstall, delete them.

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Subject: Taximes' Skin Thread (Newest: TD Mobius)  
Posted by [Deactivated](#) on Mon, 28 Jul 2003 18:02:45 GMT  
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Nice, I like it but.. sorry being a bit picky..  
his card still has the old face.

Otherwise, good job.

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Subject: Taximes' Skin Thread (Newest: TD Mobius)  
Posted by [boma57](#) on Mon, 28 Jul 2003 18:15:27 GMT

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SeaManNice, I like it but.. sorry being a bit picky..  
his card still has the old face.

Otherwise, good job.

I don't know how I missed that, I must've been tired.

Fixed it

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Subject: Taximes' Skin Thread (Newest: TD Mobius)  
Posted by [YSLMuffins](#) on Mon, 28 Jul 2003 19:08:23 GMT

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LOL he looks really bug-eyed, like this:

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Subject: Taximes' Skin Thread (Newest: TD Mobius)  
Posted by [boma57](#) on Mon, 28 Jul 2003 19:19:39 GMT

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It's not too noticable ingame, it's the only shot I could get where he was looking forward, though.  
:-/

I like it though, it adds to his craziness, and he was really crazy in TD.

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Subject: Taximes' Skin Thread (Newest: TD Mobius)  
Posted by [Deactivated](#) on Mon, 28 Jul 2003 19:28:08 GMT

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YSLMuffinsLOL he looks really bug-eyed, like this:

I thought that too... looks a bit weird.

Now, just fix the eyes and make the PT icon match the new skin and it is all done.

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<http://www.cannis.net/yuri/images/taxiskins.jpg>

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Subject: Taximes' Skin Thread (Newest: TD Mobius)  
Posted by [boma57](#) on Mon, 28 Jul 2003 20:34:39 GMT  
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Updated the skin and added PT icons.

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Subject: Taximes' Skin Thread (Newest: TD Mobius)  
Posted by [Havoc 89](#) on Mon, 28 Jul 2003 21:47:05 GMT  
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TD mobius has a white shirt

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Subject: Taximes' Skin Thread (Newest: TD Mobius)  
Posted by [boma57](#) on Mon, 28 Jul 2003 22:40:11 GMT  
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Havoc 89TD mobius has a white shirt

It's white with gray stripes, and so is the skin. The gray is just more prominent from a distance.

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Subject: Taximes' Skin Thread (Newest: TD Mobius)  
Posted by [Sanada78](#) on Tue, 29 Jul 2003 03:09:36 GMT  
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How do you get the characters to pose in positions like that? Also how do you do the effect around them if you don't mind me asking?

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Subject: Taximes' Skin Thread (Newest: TD Mobius)  
Posted by [boma57](#) on Tue, 29 Jul 2003 03:29:10 GMT  
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Sanada78How do you get the characters to pose in positions like that? Also how do you do the effect around them if you don't mind me asking?

For the PT Icons? They're just screenshots from Renegade. If you go into a corner and use Free Look mode, you can turn around and face the camera.

Then I apply several effects in Photoshop, but the glow around the character is a semi-transparent outer glow Layer Effect.

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Subject: Taximes' Skin Thread (Newest: TD Mobius)  
Posted by [Sanada78](#) on Tue, 29 Jul 2003 04:11:36 GMT

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Thanks , I just need to know how to make some decent PT icons for other models I use. Anyway, there some nice skins.

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Subject: Taximes' Skin Thread (Newest: TD Mobius)  
Posted by [pulverizer](#) on Tue, 29 Jul 2003 07:48:19 GMT

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can someone tell me what happend with kane?

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Subject: Taximes' Skin Thread (Newest: TD Mobius)  
Posted by [Deactivated](#) on Tue, 29 Jul 2003 08:22:22 GMT

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TaximesUpdated the skin and added PT icons.

Great. It it near perfect.. and my birthday is today (29.7)!  
Thank you for the present!

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Subject: Taximes' Skin Thread (Newest: TD Mobius)  
Posted by [Sk8rRIMuk](#) on Tue, 29 Jul 2003 10:52:29 GMT

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sw33t skins dude, I am gonna try some of these out now .

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Subject: Taximes' Skin Thread (Newest: TD Mobius)  
Posted by [smwScott](#) on Tue, 29 Jul 2003 17:55:50 GMT

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Thats some really good work there.

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Subject: Taximes' Skin Thread (Newest: TD Mobius)  
Posted by [boma57](#) on Wed, 30 Jul 2003 06:54:52 GMT  
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Thanks, guys

Right now I'm working on a skin to turn all infantry (Ones without masks, anyhow) into mutants.

If you've got any suggestions, I'm open

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Subject: Taximes' Skin Thread (Newest: TD Mobius)  
Posted by [Deactivated](#) on Thu, 31 Jul 2003 15:53:57 GMT  
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Some ideas:

"Wounded" Infantry Skin Pack - makes all the infantry look wounded. Bandages, ragged clothes, scars, bullet holes in armor etc

Grey (Urban camo) Nod Soldier and Officer -as based on these pics:

Soldier

<http://www.tiberiumsun.com/renegade/screenshots/images/hires002.jpg>

<http://www.tiberiumsun.com/renegade/screenshots/images/hires020.jpg>

<http://www.tiberiumsun.com/renegade/screenshots/images/hires011.jpg>

<http://www.tiberiumsun.com/renegade/screenshots/images/hires013.jpg>

Officer

<http://www.tiberiumsun.com/renegade/screenshots/images/hires003.jpg>

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