
Subject: RenegadeX: The Dead6 - Expansion Pack News

Posted by [Dante](#) on Fri, 25 Jul 2003 22:43:12 GMT

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Well, alot of people seem to think that i forgot about Dead6, not working on Dead6, etc...

well, i hate to inform you all, but that is seriously not the case, as a matter of a fact, we have been busting our asses getting things done.

"Why don't you show us your work?"

Simple, we won't show you anything till it is in production state, this means that we have completed it, and it is ready to be spammed all over the place.

"Do you have anything in 'production state'?"

Yup, but we are going to hold a public chat to release them as promotional pics & desktops.

"Why did you post this then? And how do we really know you are moving along?"

Well, quite basically, it comes down to this, i posted because "RenEvo is closing", "What is the Dead6 X-Pack", "Dante has forgotten about us all " crap that i keep seeing. I have 2 xpansion packs, and a couple of programs i am working constantly on FOR this game, as well as for THIS community. I play planetside for fun, but only login about 2 or 3 times a week, get over it.

<http://www.renevo.com/d6/images/promo/>

that is the current file system, of UNempty directories, and a sneak peak at what we have planned.

Now, next month we will most likely have official beta sign ups, as well as some other items of interest

so, until then, follow this golden rule and all will be answered.

SHUTUP AND MOD

Subject: RenegadeX: The Dead6 - Expansion Pack News

Posted by [Aurora](#) on Fri, 25 Jul 2003 23:21:19 GMT

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I'll be the first to sigh up for a beta.

Subject: RenegadeX: The Dead6 - Expansion Pack News

Posted by [Madtone](#) on Fri, 25 Jul 2003 23:27:00 GMT

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/me is proud to be on the team!!! muahahah!

Subject: RenegadeX: The Dead6 - Expansion Pack News
Posted by [Imdgr8one](#) on Sat, 26 Jul 2003 00:32:57 GMT
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Im already in the beta ^_^.
Dante is officially the w00tman of the year.

Subject: RenegadeX: The Dead6 - Expansion Pack News
Posted by [Yano](#) on Sat, 26 Jul 2003 02:18:12 GMT
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ooo, can't wait for that beta

Subject: RenegadeX: The Dead6 - Expansion Pack News
Posted by [U927](#) on Sat, 26 Jul 2003 02:48:27 GMT
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I WANT BETA!!! I WANT BETA!!!! I WANT BETA!!!!!! ARGH!!!!!!!!!!!!!!111111111

OK, I got that out of my system. Great job Dante, keep up the good work.

P.S. I want beta.

Subject: RenegadeX: The Dead6 - Expansion Pack News
Posted by [boma57](#) on Sat, 26 Jul 2003 06:42:15 GMT
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/me can't wait a month

Even though it'll probably be more than a month, as my luck with betas has only come through for

me twice.

Subject: RenegadeX: The Dead6 - Expansion Pack News
Posted by [kawolsky](#) on Sat, 26 Jul 2003 21:13:46 GMT
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um...why is there a weapon called w_potato?

Subject: RenegadeX: The Dead6 - Expansion Pack News
Posted by [Dante](#) on Sat, 26 Jul 2003 22:17:06 GMT
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MUHAHAHAHAH

/me wondered when someone would find that....

Subject: RenegadeX: The Dead6 - Expansion Pack News
Posted by [olddust](#) on Sat, 26 Jul 2003 22:31:57 GMT
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Potato was the last admin for Westwood's servers before EA closed them, maybe thats why.

Subject: RenegadeX: The Dead6 - Expansion Pack News
Posted by [Dante](#) on Sat, 26 Jul 2003 22:48:16 GMT
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nonono you silly goose, although that is true, and he wasn't an admin, he wrote the win32 FDS

anywho, what it is is a Potato Gun, it is a civilian weapon with a huge lob range, and little damage, but shoots out flaming potato's...

man i remember the days....

Subject: RenegadeX: The Dead6 - Expansion Pack News
Posted by [Yano](#) on Sat, 26 Jul 2003 22:49:23 GMT
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hahahahaha

Subject: RenegadeX: The Dead6 - Expansion Pack News

Posted by [olddust](#) on Sat, 26 Jul 2003 23:57:21 GMT

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Dantenonono you silly goose, although that is true, and he wasn't an admin, he wrote the win32 FDS

Hmm, well he did change server settings on DevsHse when he was given control of that and girv333. Then I asked him to change the setting back to the way they were on DevsHse and he did that for me. I thought an admin was someone who had control of a server or servers.

Subject: RenegadeX: The Dead6 - Expansion Pack News

Posted by [Dante](#) on Sun, 27 Jul 2003 00:39:54 GMT

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its called internal emails...

Subject: RenegadeX: The Dead6 - Expansion Pack News

Posted by [TheMouse](#) on Sun, 27 Jul 2003 01:15:20 GMT

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Umbral_DelaFlareI WANT BETA!!! I WANT BETA!!!! I WANT BETA!!!!!! ARGH!!!!!!!!!!!!!!!!!!!!11111111

OK, I got that out of my system. Great job Dante, keep up the good work.

P.S. I want beta.

^what he said^

Subject: RenegadeX: The Dead6 - Expansion Pack News

Posted by [Commander A9](#) on Mon, 28 Jul 2003 04:56:42 GMT

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I'd love to join the beta. I got a system that actually works now. And this whole thing is legit? I mean, box and everything? Who's backing this? No one ever told me anything, and I never read any news reels.

Subject: RenegadeX: The Dead6 - Expansion Pack News

Posted by [Imdgr8one](#) on Mon, 28 Jul 2003 05:11:32 GMT

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It's a modification Com. It is made completely by players.

Subject: RenegadeX: The Dead6 - Expansion Pack News

Posted by [Infinint](#) on Mon, 28 Jul 2003 05:25:15 GMT

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Dante wrote "nonono you silly goose, although that is true, and he wasn't an admin, he wrote the win32 FDS

anywho, what it is is a Potato Gun, it is a civilian weapon with a huge lob range, and little damage, but shoots out flaming potato's...

man i remember the days...."

Hey i got one of thoughts and i got an automatic one too.

Subject: Re: RenegadeX: The Dead6 - Expansion Pack News

Posted by [Sk8rRIMuk](#) on Mon, 28 Jul 2003 12:33:06 GMT

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DanteSHUTUP AND MOD

If only more ppl had that attitude ,

Looks like you have been busy, look forward to the Beta!

Ooooooh, oooooh gatlin.

*Sk8rRIMuk will TRY for the beta *

Not proud to be part of the beta (cus i'm not) but proud to have Dante in the community nevertheless

Subject: RenegadeX: The Dead6 - Expansion Pack News
Posted by [KIRBY098](#) on Mon, 28 Jul 2003 14:25:59 GMT
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Good. It's about damned time.

Subject: RenegadeX: The Dead6 - Expansion Pack News
Posted by [snipesimo](#) on Mon, 28 Jul 2003 14:26:35 GMT
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if only the pictures would load on my comp >

Subject: RenegadeX: The Dead6 - Expansion Pack News
Posted by [yahoo](#) on Tue, 29 Jul 2003 16:30:04 GMT
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um sorry but what does this mod actually do cuz i havent seen one yet?

Subject: RenegadeX: The Dead6 - Expansion Pack News
Posted by [KIRBY098](#) on Tue, 29 Jul 2003 17:44:53 GMT
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This information is cosmic secret.

He can tell you, but you'd have to die.

Subject: RenegadeX: The Dead6 - Expansion Pack News
Posted by [gendres](#) on Tue, 29 Jul 2003 20:42:51 GMT
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nice

Subject: RenegadeX: The Dead6 - Expansion Pack News
Posted by [yahoo](#) on Tue, 29 Jul 2003 21:19:16 GMT
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i mean like any other how does it work do i install it or is it another game but a different version

Subject: RenegadeX: The Dead6 - Expansion Pack News

Posted by [terminator 101](#) on Wed, 30 Jul 2003 03:26:17 GMT

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Damm, I can't wait for this expansion Hopefully it will have better net code than Renegade. Maybe net code like counter strike, that would seriously kick ass.

Subject: RenegadeX: The Dead6 - Expansion Pack News

Posted by [RobotFood](#) on Wed, 30 Jul 2003 08:59:09 GMT

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i wanna beta test toooo!!!!!!!!!!!!!!!!!!!!!! (hate being left out (actually i just wanna try it ass soon as i can))... and Yahoo i asked this question awhile back on the Evo board and it is a full expansion with multiplayer support...

**wait.....

http://forums.renevo.com/ultimatebb.cgi?ubb=get_topic&f=18&t=000014

**thats the url... and to post ideas i guess its

http://forums.renevo.com/ultimatebb.cgi?ubb=get_topic&f=18&t=000009

hope i helped.....

Subject: RenegadeX: The Dead6 - Expansion Pack News

Posted by [yahoo](#) on Wed, 30 Jul 2003 15:21:58 GMT

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ahhh sweet if its an expansion then it will be off the hook baby

Subject: RenegadeX: The Dead6 - Expansion Pack News

Posted by [boma57](#) on Wed, 30 Jul 2003 19:43:02 GMT

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If you need another guy, I can map, code and model and I learn new things quick .

Subject: Re: RenegadeX: The Dead6 - Expansion Pack News

Posted by [kawolsky](#) on Fri, 01 Aug 2003 21:30:33 GMT

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Dante

SHUTUP AND MOD

i agree

Subject: RenegadeX: The Dead6 - Expansion Pack News
Posted by [Try_lee](#) on Sat, 02 Aug 2003 13:04:36 GMT
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Dante... cool bloke.
