
Subject: XP kb823980

Posted by [YSLMuffins](#) on Sun, 20 Jul 2003 08:46:50 GMT

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It's important--if you use gmax and Windows XP, don't install this update--there's apparently some type of conflict that prevents gmax from loading newly saved files after installing this object.

But, according to ACK on my post in the mod forum, if you can live with saving, making a new scene, and merging every time you make a new gmax scene, then go ahead and install this update.

Who do you think should be notified or is responsible? Microsoft or Discreet? :-\

Subject: XP kb823980

Posted by [YSLMuffins](#) on Sun, 20 Jul 2003 08:50:08 GMT

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Subject: XP kb823980

Posted by [Crimson](#) on Sun, 20 Jul 2003 11:18:06 GMT

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You should post this in the Mod forum too?

Subject: XP kb823980

Posted by [spreegem](#) on Sun, 20 Jul 2003 19:34:21 GMT

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I think it is Microsofts fault.
