Subject: Yano7.com Texas Server (a.k.a. Yano's Texas server) Posted by Yano on Sun, 16 Mar 2003 19:28:07 GMT

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Yano7.com server for rent for times, for now it is 100% free for you. You can rent the server if you wish to have a

[list]clan game

clan practice

private game for you and some friends

ect...[/list:u]

If wish to rent it out contact me by PM here or at yano7.com.

Subject: Server Stats

Posted by Yano on Sun, 16 Mar 2003 19:30:08 GMT

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Stats

2-10 Players(12 is pushing it and 14 is right at the limit) more info at http://www.yano7.com/server.htm

Subject: Yano7.com Texas Server (a.k.a. Yano's Texas server) Posted by Sk8rRIMuk on Sun, 16 Mar 2003 23:10:51 GMT

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Sounds kool may try it some time if I ever need it...

I think blueyonder offers a good similar service aswell though...

Would this server be on the USA or European server though it doesn't say where you are situated.

-Sk8rRIMuk

Subject: Yano7.com Texas Server (a.k.a. Yano's Texas server) Posted by [sg]the0ne on Sun, 16 Mar 2003 23:40:43 GMT

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What kind of payment do you accept? Have you setup a PayPal (etc). ? This would really help you & your perspective clients.

The One

Subject: Yano7.com Texas Server (a.k.a. Yano's Texas server)

Posted by Yano on Mon, 17 Mar 2003 00:52:14 GMT

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[sgthe0ne]What kind of payment do you accept? Have you setup a PayPal (etc).? This would really help you & your perspective clients.

The One

Right now its free, I will be using paypal most likely

Subject: Yano7.com Texas Server (a.k.a. Yano's Texas server)

Posted by Yano on Mon, 17 Mar 2003 00:53:14 GMT

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Would this server be on the USA or European server though it doesn't say where you are situated.

-Sk8rRIMuk

For the most part USA, but I can do european as well, might get some higher ping though.

Subject: Yano7.com Texas Server (a.k.a. Yano's Texas server)

Posted by Blazer on Mon, 17 Mar 2003 01:54:07 GMT

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Why would someone pay money to rent a 10 player server when most cable modem connections are capable of running one

No offense to you, but when I see servers for "rent" they are usually hosted on a dedicated T1 or something that can handle at least 24 players.

Subject: Yano7.com Texas Server (a.k.a. Yano's Texas server)

Posted by Yano on Mon, 17 Mar 2003 01:56:50 GMT

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None taken, but I know few people that can't for what ever reason, I most likely won't charge at all, but if I make a few upgrade, I could.

Subject: Yano7.com Texas Server (a.k.a. Yano's Texas server)

Posted by Blazer on Mon, 17 Mar 2003 03:18:20 GMT

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YanoNone taken, but I know few people that can't for what ever reason, I most likely won't charge at all, but if I make a few upgrade, I could.

I wish you luck. I have found that gaming communities are "all take and no give". They want services and features but arent willing to pay for them. I ran a 24-player server using 100% of my bandwidth which cost over \$180/mo. Many people liked it and hailed it as one of the best and lag free servers. When I lost my job I put a paypal link on my webpage and offered the players the chance to donate some money to keep it up...and guess what nobody donated even \$1.

Kudos to you for offering your server to the community...don't count on any donations though.

It's sad that gaming communities are like this too. Think of what a kickass server we could have if everyone donated say \$10/mo

Subject: Yano7.com Texas Server (a.k.a. Yano's Texas server) Posted by Aspenth on Mon, 17 Mar 2003 05:08:08 GMT

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BlazerYanoNone taken, but I know few people that can't for what ever reason, I most likely won't charge at all, but if I make a few upgrade, I could.

I wish you luck. I have found that gaming communities are "all take and no give". They want services and features but arent willing to pay for them. I ran a 24-player server using 100% of my bandwidth which cost over \$180/mo. Many people liked it and hailed it as one of the best and lag free servers. When I lost my job I put a paypal link on my webpage and offered the players the chance to donate some money to keep it up...and guess what nobody donated even \$1.

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It's sad that gaming communities are like this too. Think of what a kickass server we could have if everyone donated say \$10/mo

Or even just a measly \$1 a month instead of \$10. Assuming that our current 449 members is a good representation of the Renegade players that are currently active, minus the few cheapskates who won't even pay \$1, we could still create an awesome server with say around \$300 month(that's assuming we could find 300 people willing to pay \$1 a month). If one isn't willing to pay \$1 a month, then he/she just isn't an extreme Renegader!

EDIT: You know, I start thinking more about this, and in my opinion, it would be a really good idea. Kind of like a "by the community, for the community" dealy, only with benefits for the supporters (like exclusive map downloads). That way we'd have an awesome public server to host a huge game for the debut of Renegade Alert. Or better yet, maybe supporters would have the privilege of downloading the final version of Renegade Alert a day or two before the public release. :rockedover:

Subject: Yano7.com Texas Server (a.k.a. Yano's Texas server) Posted by Yano on Mon, 17 Mar 2003 22:48:07 GMT

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For now it is free, maybe by summer I will have a little extra cash for some T1