
Subject: Making boink louder

Posted by [Fabian](#) on Sat, 12 Jul 2003 22:38:31 GMT

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I have a boink replacement, but i can never hear it well because its drowned out by all the surrounding noise. How can i make it so it plays the boink at a louder volume. Or how can i change the .wav file itself so its default volume is higher?

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Posted by [General Havoc](#) on Sat, 12 Jul 2003 23:35:31 GMT

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Try Stat > Programs > Accessories > Entertainment > Sound Recorder then go to File > Open and locate the correction3.wav file in your renegade directory. Then click Effects > Increase Volume by 25%. Repeat that step until it is loud enough. Then finally click File > Save to save the file. Test it out in game and see if it is any better. Hope this helped you.

_General Havoc

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Posted by [forsaken](#) on Sat, 12 Jul 2003 23:42:38 GMT

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helped me out, thanks havoc

Subject: Making boink louder

Posted by [Fabian](#) on Sun, 13 Jul 2003 00:20:45 GMT

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Wow! thanks! If your wondering what the boink is, its Rainbow Six's "tango down!" (at cnc ammo)
